Implementing a Digital Strategy

Katharine Jewitt
The Digital Journey

FLIPPED CLASSROOM! PROBLEM-SOLVING! COLLABORATIVE GROUP LEARNING!

PROJECT-BASED LEARNING!

LEARNING IS EQUITABLE!

TEACHING IS FACILITATED!

VLE!

ONE FILE E-PORTFOLIO!

STUDENTS GAIN CONFIDENCE WORKING IN TEAMS!

LEARNING IS FLEXIBLE!

EXPERIENTIAL LEARNING!

PEER-TO-PEER LEARNING!
From Workplace To Classroom

Apprentices! Employers! Collaborative Learning! Project-Based Learning!

Work-Based Learning! Evidence-Based Learning! Problem Solving!

Experiential Learning! Innovative!
The Future Of Learning
Learning web of life

- Listen to Presentation
- Read printed materials
- Write notes or responses
- Get feedback
- Get tested
- Listen to text
- On phone
- On tablet
- Convert to mindmap
- Contribute to new learning resource
- Create video
- Create podcast
- Create mindmap
- Create quiz
- Critique it
- Collaborate on responses
- Replay it
- Pause it
- Complete it
- Now
- Later

Adapted from Alistair McNaught, subject specialist at Jisc
Going beyond the borders of the classroom
Where to begin?

Empower students to develop their digital, personal learning environment.
Student Focus Groups held
Jisc’s card sort and learning profile form
Learner Voice Strategy
Enhancing the induction process

iTest

Developed by Helen Beetham as part of the Cascade project at the University of Exeter
Shared Values

Learners

Employers

Staff

Support Systems

Digital Strategy
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Communication
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- Trial New Digital Tools
- Collaborate and Share
- Develop Digital Skills
- Co-create Resources
- Build Confidence
- Train, Advise, Support

Digital Student Ambassadors
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Employer Engagement

BYOD
E-portfolio
Linkedin
Digital Ambassadors
One Stop Shop Website for training courses and apprenticeships
Personal learning environment
Developed in collaboration with students and employers
Using technology to embed maths and English
Using virtual reality for learning
Virtual worlds for a three-way partnership between student, education provider and employer
Animation in Learning
Interactive Resources
Staff Development

Community of Practice
Wednesday Webinars

Morning Toolbox Talks

PechaKucha style
(20 slides 20 seconds)

Action Research Staff projects

MOOCs & Blogs
Utilising Padlet for both staff development and student learning
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Backoffice systems
Student registration
Digital Key Performance Indicators
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- Empower students to develop their digital environment
- Deliver a relevant digital curriculum for Generation Z
- Support Students & Staff to work successfully with digital technologies
- Deliver an inclusive digital student experience BYOD
- Employer Engagement and Work Based Learning
Meeting the Challenge

» Technology enhancing learning and different modes of work based learning.
» Digital activities embedded in curriculum review and design processes.
» Students, Staff & Employers empowered to lead digital developments and act as co-producers.
» Engaging in meaningful dialogue with staff, employers and students about their experiences, needs and expectations – and responding promptly to these.
» Developing and resourcing formal roles for students to participate in developing the digital environment.
» Supporting staff and students to develop their digital skills and capabilities.
» Upskilling staff and students - building a workforce for the future
» Using digital technology for independent learning around the world
» Engaging employers in digital skills development