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Fool me once: A systematic review of techniques to authenticate digital artefacts

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ABSTRACT

When conducting digital forensic investigations, practitioners are concerned with understanding whether the digital artefacts they encounter are authentic and have not been the subject of tampering activity. This is one factor of investigations which could potentially impact of the reliability of any subsequent findings. Some research into this problem has already been undertaken, however there is currently very little understanding of how effective current technique are. In this paper, a Systematic Review (SR) of existing literature will be undertaken to identify the techniques that currently exist to authenticate digital artefacts. Furthermore, consideration will be given to understanding whether existing techniques are effective in solving the problem of digital artefact authentication and whether they are accessible by the practitioner community. The results of the SR will show that while research effort has been devoted to this problem, there are relatively few techniques which can be generally applied. Additionally, very little effort has been devoted to understanding the effectiveness of these techniques. Furthermore, the lack of standardised datasets for evaluation makes comparison between techniques impossible and none of the identified papers provided publicly available implementations. The shortcomings identified in this SR show that further research effort in this area could benefit the community in its aim to produce more reliable findings in forensic investigations.

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1. Introduction

The prevalence of digital devices in society means that there is an inevitability that they will be present at many crime scenes. Therefore the data held on them is a crucial aspect of many investigations (Horsman, 2021). However, some such as Stoykova (2021) take a pessimistic view on how digital evidence is increasingly presented and accepted in courts. Specifically some are of the view that scientific validation of the digital forensics methodology or tools, and many digital investigations still lack quality assurance and accountability (Stoykova, 2021). As an example, in the UK legal system, there exists a presumption that digital evidence is reliable, unless proven otherwise. This has been the default legal position since the repeal of section 69(1) (b) of the Police and Criminal Evidence Act (PACE, 1984) with s.60 of the Youth and Criminal Evidence Act (1999). According to the UK Crown Prosecution Service, the impact is that “Computer evidence must now follow the Common Law rule.” This rule states “that a presumption will exist that the computer producing the evidential record was working properly [...]the record is therefore admissible as real evidence” (Crown Prosecution Service, 2017). Whilst this clearly makes the presentation of digital evidence easier, there must also be a consideration given to the reliability of this evidence.

In this context, many factors can influence reliability, with Neale et al. (2022) proposing that a Zero Trust Digital Forensics approach could in theory be applied to investigations as a way of increasing reliability. The approach was defined in this paper as 'a strategy adopted by investigators whereby each aspect of an investigation is considered to be unreliable until verified' but consideration of how it could be applied in practice was left for future research. Therefore, this paper will continue the work and focus on one aspect that was highlighted in Neale et al. (2022), namely the authenticity of digital artefacts encountered during investigations. A cursory study of existing literature shows that there has been some existing work to study how the problem of artefact authentication can be achieved. For example Shanmugam et al. (2011) use attack trees to identify anti-forensic activity. Alternatively, Horsman and Errickson (2019) propose the creation of a database to record digital tool marks (DTMs) of specific applications which are used to tamper...
with digital data. However, several such techniques appear to be presented as proof-of-concept ideas, rather than as working implementations which could be used in a realistic practical context. Understanding whether such existing research effectively answers questions regarding the existing or otherwise of tampering activity is also non-trivial. Therefore, this work will focus on understanding the current state of research into verifying the authenticity of digital artefacts through the use of a Systematic Review (SR). This is a technique especially suited to summarising existing research and identifying any gaps which are suited for further research (Kitchenham, 2004). By way of contribution, this paper will identify such existing techniques and analyse what types of artefacts these techniques can be applied to. Additionally, analysis of the different ways in which the effectiveness of such techniques can be understood provides insight into whether this body of work is accessible to the practitioner community.

The rest of this paper is structured as follows. In section 2, the specific research question used and the methodology undertaken will be discussed before the details of the review conducted are given in section 3. Section 4 presents the results of the review and these are then discussed in section 5. The limitations of this work are outlined in section 6 and recommendations made in section 7 before section 8 concludes the paper.

2. Research question and methodology

The research question used as a basis for this work is given as:

RQ: To what extent do current techniques identify digital artefact tampering?

For the sake of clarity, some of the terms used in the research question are discussed here. First, we use the definition of ‘digital artefact’ as described by Horsman and Errickson (2019b). This is stated as “a digital object containing data which may describe the past, present or future use or function of a piece of software, application or device for which it is attributable to.” Examples include files containing content (such as pictures, documents log files etc.) as well as metadata, such as timestamps and author information. The digital forensics literature uses a variety of terms to describe this concept, such as ‘digital evidence’ (e.g. Bednar-Schadle, 2018; Casey, 2019; Kirmani and Banday, 2020), ‘digital traces’ (e.g. Overill and Silmon, 2010; Reddy et al., 2020) or ‘digital data’ (e.g. Horsman, 2020; Iqbal and Alharbi, 2019) as well as ‘digital artefacts’ (e.g. Carrier, 2006; Johnson and Davies, 2020; Lees, 2013; Horsman and Errickson, 2019a). Generally, each term broadly describes the same idea, however it is noted that ‘digital evidence’ could potentially be seen as problematic. This is due to the fact that the term evidence suggests that it is actively being used to support or refute some hypothesis (as explained in Stoykova, 2021). This is not always the case, given that it can exist before an investigator has had time to formulate any such hypothesis.

We also use the term ‘authentication’ throughout as a synonym for process of identifying tampering activity. We take the definition of authentication from the Scientific Working Group on Digital Evidence (SWGDE) as being ‘The process of substantiating that the data is an accurate representation of what is purports to be’ (SWGDE 2016).

In terms of research methodology, a Systematic Review (SR) was chosen as a suitable method to answer the stated research question as it is a useful method for summarising existing evidence concerning a technology (Kitchenham, 2004). Additionally, SRs are effective at identifying gaps in current research which can be used to provide a framework or background in order to appropriately position new research activities (Kitchenham, 2004). This particular review was primarily conducted by a single researcher between October 2021 and March 2022 in the context of PhD study and is therefore more indicative of a rapid review, or scoping review, both of which are cited in the above as valid approaches to conducting such research.

In order to answer the research question, the following sub-questions were devised.

RQ-1.1: What techniques exist to identify digital artefact tampering?
RQ-1.2: What types of artefacts can be authenticated using these techniques?
RQ-1.3: Which of these techniques are effective in identifying tampering?
RQ-1.4: Are these techniques available for digital forensic practitioners?

RQ-1.1 is concerned with finding relevant peer-reviewed work to identify an appropriate corpus of research work on the identification of artefact tampering. RQ-1.2 is concerned with understanding the range of artefact types that have previously been studied in order to identify potential gaps. RQ-1.3 aims to study whether the techniques from RQ-1.1 have been subjected to evaluation procedures in order to determine effectiveness, both for individual techniques and as a comparator between techniques.

It could be argued that RQ-1.4 goes beyond the bounds of the primary research question by attempting to provide insight into the availability of the techniques from RQ-1.1 to the forensic community. However, we argue that this plays a role in the extent to which current techniques can be applied to solve the problem.

3. Conducting the review

The process used in undertaking the SR was based on the recommendations made in Kitchenham (2004), including the updated recommendations provided in the tertiary review Kitchenham and Breereton (2013). A visual representation is given in Fig. 1.

In step 1, searches were conducted across a number of relevant databases, including SCOPUS, Google Scholar, Science Direct and IEEE Xplore to identify examples of research relevant to the question. This was done to pilot the search strategy, including identification of a suitable search string and database sources, and suitable inclusion and exclusion criteria and data extraction criteria. This information was then used to finalise the research protocol described in this section and which was agreed with the research supervisors (step 2.).

In step 3., the search string constructed from the research pilot was used to identify an initial dataset by searching a single database, SCOPUS. Previous SRs conducted within digital forensics, such as Coronel et al. (2018) and Edward and Ojeniyi (2019) had used multiple databases to identify an initial dataset of papers. However, the pilot research conducted in step 1 found that the many of the identified papers of likely relevance to the research question were present within SCOPUS search results. These same results were only occasionally present in the results of the other databases: Science Direct, IEEE Xplore, SpringerLink and ACM Digital Library. Furthermore, with limited research capacity and time constraints on the work, the use of a single database eliminates the need to manually remove duplicates of results (Kitchenham, 2004).

The search string was constructed through experimentation in step 1. It was developed to accommodate for variations in terminology across the digital forensic literature, where terms such as ‘digital forensics’ and ‘cyber forensics’ can sometimes be used interchangeably. Many of these synonyms were included through
the use of Boolean ‘OR’ operators in the search string in order to gain the broadest dataset possible. The final search string that was used was:

\[ (\text{“digital forensics” OR “cyber forensics” OR “computer forensics”) AND (“evidence” OR “artefacts” OR “traces”) AND (“tampering” OR “manipulation” OR “anti forensics” OR “counter forensics” OR “forgery” OR “verification” OR “validation”) \]

Once an initial dataset was created in step 3, step 4 involved evaluating each result against the inclusion and exclusion criteria which are more fully described later in this section. The title of the paper, as well as the text abstract were initially used in step 4.1 to conduct this evaluation, and those papers selected were then retrieved in full in order to conduct a full-text analysis in step 4.2. Data extraction and quality assessment was then performed on this smaller subset of papers in step 5, in order to ascertain properties as outlined in Table 1. This step was moderated by an independent researcher.

Step 6. followed the recommendations set out in Kitchenham and Brereton (2013) to improve the results generated by SRs by conducting forward and backward snowballing on the primary studies. This is used to identify further relevant work of interest. For each primary study selected in step 4., the provided reference list was added as an additional dataset (backward snowballing). Additionally, Google Scholar was used to identify which papers cited those in the primary dataset (forward snowballing) and these were also added to this additional dataset. Papers included here were then subject to the same selection criteria (step 7.), and papers which were selected were then subjected to the same data extraction methods and moderation (step 8.). Finally, in step 9., the results from the data extraction of both datasets were interpreted and presented in this document.

The inclusion and exclusion criteria that were used in the SR are provided in Table 2.

4. Results

The search string was used to query the SCOPUS database in December 2021, returning 1257 results. These were subjected to screening in step 4.1 as previously described and this returned 72 results. These papers were then subjected to full-text analysis in step 4.2 and after this was completed, 23 were selected to form the initial dataset. 49 papers were therefore excluded at this stage and the reasons given, along with frequency are shown in Table 3.

Data extraction was performed on the 23 selected papers (step 5) before forward and backward snowballing was performed on the papers, identifying 12 papers suitable for further screening (step 7.1). 8 of these papers were excluded during the second screening (step 7.2) with reasons recorded in Table 4. Therefore 4 papers were added to the initial dataset to create a final dataset of 27 papers.

Fig. 2 shows the process undertaken as a PRISMA diagram generated using the online tool provided by Haddaway et al. (2022)

4.1. Moderation of results

In steps 5 and 8, moderation of a sample of the papers was provided by an independent researcher. In total, 5 of the 27 papers were selected at random for moderation (19%). For each of these, the independent researcher was asked to conduct the same data extraction and quality assessment as set out previously in Table 1. One this had been conducted, the primary and independent researchers then discussed the results to determine agreement. Fleiss kappa (Fleiss et al., 1979) was used as a measure of agreement.
before and after this discussion. Table 1 is expanded below as Table 5 to show the level of agreement reached between researchers. For categories where factual data was extracted (e.g. Title/Authors etc.), a value of ‘Not Applicable’ (N/A) is given.

Using a standard interpretation of Fleiss kappa (Landis and Koch, 1977), substantial agreement or better was reached in each category after discussion. Initially, only fair agreement was reached in regard to the artefacts the techniques applied to due to the moderation form not being completely filled in by the independent researcher. However, after clarification on this specific result,
substantial agreement was reached. The greatest change in agreement can be found in an assessment of whether the technique had been evaluated. Initially, only ‘poor agreement’ was achieved. However, during the moderation discussion, further clarification between the researchers on the criteria required to describe whether a paper had ‘evaluated’ a technique resulted in a significant increase.

The level of agreement reached during the moderation of the results from steps 5 and 8 further substantiate the findings presented in the remainder of this section.

The results presented in the remainder of this section are taken from the dataset after moderation had been completed and are provided in relation to the research sub-question they address.

4.2. RQ-1.1: what techniques exist to identify digital artefact tampering?

In total, 27 papers were identified which were primarily concerned with proposing techniques to verify the authenticity of digital artefacts. These are summarised in Table 6. The techniques have also had a category applied to provide a description of the type of approach used.

The categories represented in this initial dataset are shown in Table 7.
Table 6
Papers concerned with presenting a technique to verify the authenticity of digital artefacts.

<table>
<thead>
<tr>
<th>Paper</th>
<th>Short description</th>
<th>Category of technique</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nisioti et al. (2021)</td>
<td>Use of game theory methods to guide investigator actions when detecting attacks in a corporate network.</td>
<td>Game theory</td>
</tr>
<tr>
<td>Dija et al. (2020)</td>
<td>Manual inspection of specific RAM structures in order to indicate tampering via malware on Windows devices</td>
<td>Manual inspection</td>
</tr>
<tr>
<td>Shaﬁee Hasanabadi et al. (2020)</td>
<td>Game theory approach to model the best way for investigators to act in response to the presence of rootkits.</td>
<td>Game theory</td>
</tr>
<tr>
<td>Al-Sharif et al. (2020)</td>
<td>Technique to check for specific strings in the RAM dump of running Java programs to determine how they have been used when compared to assumed source code.</td>
<td>Feature extraction</td>
</tr>
<tr>
<td>Schneider et al. (2020)</td>
<td>Description of various manual detection techniques used by participants in an experimental setting to detect inconsistencies</td>
<td>Manual inspection</td>
</tr>
<tr>
<td>Moti et al. (2020)</td>
<td>Evaluates each phase of a digital forensic investigation by modelling as vectors and using custom transformations to determine whether anti-forensic activity might be present.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Horsman and Erickson (2019a)</td>
<td>Uses ‘Digital Tool Marks’ to detect when tools have been used in an anti-forensic manner on a machine.</td>
<td>Signature-based detection</td>
</tr>
<tr>
<td>Pieterse et al. (2019b)</td>
<td>Use of modelling of potential tampering activities through the creation of ‘attack trees’ to which a model-checking algorithm is applied to determine whether such activity is present.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Pieterse et al. (2019a)</td>
<td>Uses a classification model to evaluate whether data from smartphones is authentic by calculating an authenticity score based on several ‘assessment points’.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Pieterse et al. (2019b)</td>
<td>Use of modelling of potential tampering activities through the creation of ‘attack trees’ to which a model-checking algorithm is applied to determine whether such activity is present.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Freiling and Hösch (2018)</td>
<td>Description of various manual detection techniques used by participants in an experimental setting to detect inconsistencies</td>
<td>Manual inspection</td>
</tr>
<tr>
<td>Pieterse et al. (2018)</td>
<td>Use of a Smartphone Data Evaluation Model to assess whether digital evidence retrieved from a smartphone device is authentic based on whether it meets pre-determined ‘requirements’</td>
<td>Model checking</td>
</tr>
<tr>
<td>Rani and Kumari (2017)</td>
<td>Presents a high-level process for identifying ‘anti-forensics’ in cloud environments</td>
<td>High-level process</td>
</tr>
<tr>
<td>Horitz and Maues (2017)</td>
<td>Use of threat modelling to assess the likelihood and impact of ‘anti-forensics’ by evaluating the cost of risk mitigation and the selection of tools and techniques as countermeasures to it.</td>
<td>Threat modelling</td>
</tr>
<tr>
<td>Pieterse et al. (2017)</td>
<td>Uses a reference architecture to model components of a smartphone and then compares evidence to ‘theories of normalities’ in order to detect inconsistencies and deviations from these theories in order to evaluate the authenticity of the evidence</td>
<td>Model checking</td>
</tr>
<tr>
<td>Singhal et al. (2015)</td>
<td>Builds a network forensic model (an extension of a previous logic-based reasoning framework) to automate causality correlation of evidentiary data collected after a security event to construct evidence graphs for further analysis.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Day (2014)</td>
<td>Manual inspection of ‘obscurely formatted areas of media’, which are either immune to anti-forensics or which are often overlooked and which could uncover inconsistencies to suggest tampering has taken place.</td>
<td>Manual inspection</td>
</tr>
<tr>
<td>Rekhis and Boudriga (2012b)</td>
<td>Model checking method using TLA+ to model a system under attack and then uses reasoning logic to determine whether tampering has occurred</td>
<td>Model checking</td>
</tr>
<tr>
<td>Khan (2012)</td>
<td>Compares two classification approaches, Bayesian networks and Neural Networks, to classify whether file system activity is authentic or tampered.</td>
<td>Classification algorithm via a learning network model</td>
</tr>
<tr>
<td>Rekhis and Boudriga (2012a)</td>
<td>Model checking method using TLA+ to model a system under attack and then uses reasoning logic to determine whether tampering has occurred</td>
<td>Model checking</td>
</tr>
<tr>
<td>Liu et al. (2012)</td>
<td>Uses attack graphs to model how anti-forensics might have been used when investigating an attack on a corporate network.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Shanmugam et al. (2011)</td>
<td>Validates digital artefacts by modelling the system as a decision tree and then using an inductive reasoning system to examine the tree for anti-forensic activity</td>
<td>Model checking</td>
</tr>
<tr>
<td>Youssef et al. (2010)</td>
<td>Examination of digital artefacts for properties relating to their reliability, taken from centuries old methods for validating Islamic hadith in order to generate a ‘trust value’ for each artefact</td>
<td>Manual inspection</td>
</tr>
<tr>
<td>Wojcik et al. (2006)</td>
<td>Describes how to build a ‘trust model’ of digital evidence in order to assess its authenticity.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Geiger (2005)</td>
<td>Provides signatures to enable manual inspection of the use of specific anti-forensic tools</td>
<td>Manual inspection</td>
</tr>
<tr>
<td>Stallard and Levitt (2003)</td>
<td>Uses an expert system and decision tree to detect semantic incongruities which occur when ‘invariant relationships’ are violated.</td>
<td>Model checking</td>
</tr>
<tr>
<td>Helman and Liepins (1993)</td>
<td>Uses a probability model to distinguish between normal and anomalous transactions on a computer system in Model checking order to detect misuse.</td>
<td>Model checking</td>
</tr>
</tbody>
</table>

Table 7
Categories of techniques for verifying the authenticity of digital artefacts.

<table>
<thead>
<tr>
<th>Category</th>
<th>Frequency</th>
</tr>
</thead>
<tbody>
<tr>
<td>Model checking</td>
<td>14</td>
</tr>
<tr>
<td>Game theory</td>
<td>2</td>
</tr>
<tr>
<td>Manual inspection</td>
<td>6</td>
</tr>
<tr>
<td>Feature extraction</td>
<td>1</td>
</tr>
<tr>
<td>Signature-based detection</td>
<td>1</td>
</tr>
<tr>
<td>High-level process</td>
<td>1</td>
</tr>
<tr>
<td>Threat modelling</td>
<td>1</td>
</tr>
<tr>
<td>Classification algorithm via a learning network model</td>
<td>1</td>
</tr>
</tbody>
</table>

Table 8
Artefacts covered by the papers in the final dataset.

<table>
<thead>
<tr>
<th>Artefact</th>
<th>Number of papers</th>
</tr>
</thead>
<tbody>
<tr>
<td>Any</td>
<td>13</td>
</tr>
<tr>
<td>Any on Windows Operating System</td>
<td>1</td>
</tr>
<tr>
<td>Any on iOS/Android Operating System</td>
<td>5</td>
</tr>
<tr>
<td>Corporate networks</td>
<td>1</td>
</tr>
<tr>
<td>Cloud systems</td>
<td>1</td>
</tr>
<tr>
<td>Disk images</td>
<td>1</td>
</tr>
<tr>
<td>RAM images</td>
<td>1</td>
</tr>
<tr>
<td>RAM images of Windows systems</td>
<td>1</td>
</tr>
<tr>
<td>RAM images of Java programs</td>
<td>1</td>
</tr>
<tr>
<td>Rootkits on any system</td>
<td>1</td>
</tr>
<tr>
<td>Artefacts created by a range of anti-forensic tools</td>
<td>1</td>
</tr>
</tbody>
</table>

Included in the final dataset are stated in Table 8.

Note that there were several other studies where the primary focus was on a narrow range of artefacts, however these papers had been excluded based on the criterion E–2. Therefore, the table above covers the range of artefacts to which a generalised technique can apply. Techniques against specific types of artefacts are
out of scope for this review.

It is worth also noting that while there are 5 results for ‘Any of iOS/Android operating system’, all of these studies were conducted by the same authors (Pieterse et al.), with the results published between 2017 and 2019. As each is a distinct study, none have been excluded based on duplication, however there is considerable overlap between them, with the later studies representing refinements over their previously proposed techniques, rather than significantly new ideas.

4.4. RQ-1.3: which of these techniques are effective in identifying tampering?

Of the 27 studies included in the final dataset, 17 included some form of evaluation of the proposed technique. For these papers, an attempt was made to extract results relating to the effectiveness of the technique, such as accuracy, number of false positives etc. using the metrics used by the authors. In every case, the dataset used for evaluation was generated by the authors themselves for use in that specific study. The evaluation metrics used in these 17 papers are recorded in Table 9.

Finally, each paper was evaluated against the standard quality criteria used to assess primary studies in a systematic review (Kitchenham, 2004). These results are shown in Table 10.

4.5. RQ-1.4: are these techniques available for digital forensic practitioners?

Of the 27 primary studies, 6 were based on manual inspection techniques, meaning that the study provided the necessary information to allow a practitioner to repeat the various steps required in order to apply the technique. Of the 21 other studies, the studies were examined for information relating to whether the proposed technique had been made publicly available for use by the digital forensics community. Where this information could not be obtained within the study itself, additional internet searches were made to attempt to locate related software. These searches included the names of the authors of each paper and any technique names provided in the paper in the Google search engine. Additionally, contact was made with the corresponding email address provided each paper in order to seek such an implementation directly from the authors.

Of these 21 studies, no examples were found where the proposed technique had been made available to the wider community in any form. No papers provided a direct link to a publicly available implementation of any technique and no implementations were found through internet searches by either the primary researcher or the moderator. Furthermore, no responses were received from the emails sent to the authors corresponding email addresses.

All of the data used in this research, including the original SCOPUS export of original results and the results of the data extraction processes in steps 5 and 8 can be found online at https://github.com/cn3759/ArtefactAuthenticationSystematicReview.

5. Discussion

A discussion of the results described in the previous section is now provided.

5.1. RQ-1.1: what techniques exist to identify digital artefact tampering?

With respect to the first sub-question, the techniques found during the SR have previously been outlined in Table 6 and for which substantive further discussion is not required. The technique approaches were also categorised, details of which were given in Table 7. These show that while several approaches have been suggested by digital forensics researchers, the main types are model checking and manual inspection. Techniques have been categorised as ‘model checking’ when a method of abstraction of a system under investigation is performed to create a model of its behaviour. For example by modelling it as an attack tree (Shanmugam et al., 2011). Typically, this model is subjected to some form of scrutiny to make assertions about the system it represents. For example, through applying some form of rules-based system in order to ascertain the authenticity of the system execution (Reklis and Boudriga, 2012b). This approach forms 52% of the proposed techniques that were included in the final dataset of this SR. The only other significant approach taken by researchers was ‘manual inspection’. These techniques involved scrutiny of specific artefacts in order to make a determination of authenticity in relation to detecting artefact tampering. Typically, the researchers were able to determine specific properties of an artefact which indicated the potential that tampering had occurred, either on the artefact itself or an additional one.

5.2. RQ-1.2: what types of artefacts can be authenticated using these techniques?

RQ-1.2 was concerned with understanding the types of artefacts that could be authenticated using the techniques in the final dataset. These were given in Table 8. The largest proportion were potentially applicable to any artefact on any system, however this still only applied to less than half the techniques in the final dataset. Therefore, the majority of techniques for identifying artefact tampering included in this SR do have some kind of caveat as to when they can be applied, even if they are general enough to avoid being excluded as per E–1 or E–2. This is a potential concern, as it means that there are fewer techniques available that can easily be applied to systems which have been subject to less research.

<table>
<thead>
<tr>
<th>Table 9 Evaluation metrics used.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Evaluation metric</strong></td>
</tr>
<tr>
<td>Accuracy/false positives</td>
</tr>
<tr>
<td>Accumulated payoff</td>
</tr>
<tr>
<td>Attack path</td>
</tr>
<tr>
<td>Detection of specific traces</td>
</tr>
<tr>
<td>Game theory metrics (Stability/Applicability/Efficiency/Feasibility/Scalability/Individual Rationality/Robustness/Profitability/Iterations)</td>
</tr>
<tr>
<td>Sensitivity/false alarm</td>
</tr>
<tr>
<td>Time taken</td>
</tr>
<tr>
<td>Time taken and accuracy of string comparison</td>
</tr>
<tr>
<td>Trust values</td>
</tr>
</tbody>
</table>
Furthermore, there were a large number of papers in the initial dataset that were excluded based on either of E–1 or E–2 exclusion criteria. This suggests that a much larger body of research has focused on identifying artefact tampering in specific scenarios or on specific artefact types. It could be that the aggregation of this works allows for the identification of artefact tampering across a wide enough range of artefact types as to render the generalised techniques studied here unnecessary in practice. Evaluating the level of truth in this is beyond the scope of this SR, however even if this were the case, there is the distinct disadvantage to practitioners in having to wait for peer-reviewed research to be published that applies to each specific investigative scenario encountered before being able to apply such techniques to cases.

5.3. RQ-1.3: which of these techniques are effective in identifying tampering?

That 17 of the 27 papers included some form of evaluation of the proposed technique shows that there is some understanding of the importance of this within the discipline. The most common metrics used were the time taken to complete the technique (4 papers) and whether specific traces were detected by the technique (7 papers). The use of metrics related to detecting specific traces suggest that these authors have been primarily motivated to understand whether the tampering activities under scrutiny have produced the hypothesised properties. However, this does not provide any information as to whether the proposed technique is effective in conducting this detection.

The use of temporal metrics in 4 papers suggests that these authors have been concerned with one aspect of the potential applicability of their approach, namely time taken. This however presents a narrow view of effectiveness and disregards any understanding of whether the techniques produce accurate and reliable results. In fact, only 2 of the papers included these types of measurements for effectiveness that might have been expected (precision of the technique, the number of false positives and false negatives experienced etc.). That only 2 of the 27 papers in the primary dataset (7.4%) considers these types of metrics demonstrates the immaturity of the approaches. Additionally, we note that the most of recent of these is over 10 years old, showing that recent efforts to explore techniques for identifying tampering have not considered such attributes in their work. The variety of metrics used in the evaluation of these techniques also indicates that there is no standardised measure upon which techniques can be properly compared.

All 17 papers which included evaluation created a new dataset in order to do so, with none of these datasets being made available to the wider research community. As a result, external validation of the techniques would be extremely difficult to undertake and new research is unable to benefit from the data, creating additional difficulty in comparing techniques. Furthermore, it is difficult to evaluate whether the creation of individual datasets introduces any bias which may have had an impact on any evaluation of effectiveness that has been conducted. Creation of suitable datasets for use in digital forensics has been cited as a challenge to the field more generally (Arshad et al., 2018; Horsman and Lyle, 2021). Nevertheless, we argue here that without such efforts, it is impossible to be able to make satisfactory conclusions about the effectiveness of any of the techniques.

Additionally, the evaluation of the 27 papers against the quality criteria set out by Kitchenham (2004) demonstrates the quality of the evidence generated by the research in the final dataset. This was generally low, with 22 of the 27 papers being in the bottom two categories. This does not allow for conclusions to be drawn into the quality of the techniques themselves. It does show that the research conducted in these studies is not of sufficient robustness to draw conclusions about their effectiveness.

In summary, the research studied as part of this SR does not allow for any significant conclusions to be drawn into the effectiveness of any of the techniques. This is perhaps a surprising result, but it is the only position that can be taken given the issues described above.

5.4. RQ-1.4: are these techniques available for digital forensic practitioners?

Given that none of the techniques was available for use to the wider community, the answer to RQ-1.4 was rather more straightforward than had been anticipated. Not a single instance was identified where the research work had been made accessible to the practitioner community. This is a concerning observation which suggests that the researcher community is unable to have the impact on practice with regards to this issue.

6. Limitations

Several limitations were experienced when conducting this review. First, only one researcher was assigned to the SR and therefore there were significant resource and experience constraints. Further research collaboration would have likely provided more robust outcomes at all stages, including the evaluation of the primary studies in stages 4 and 7 as well as the data extraction in steps 5 and 8.

Additionally, the research was subject to significant time constraints as it was conducted to allow for completion as part of a PhD pilot study. This meant that the scope was tightened to only include generalised techniques, resulting in the introduction of additional exclusion criteria E–1 and E–2.
7. Recommendations

While the work outlined in this paper was somewhat limited in scope due to the practical reasons outlined in section 6, it is still possible to provide some recommendations for future work.

First, this review has considered generalised artefact detection techniques through the stated exclusion criteria. However, there are many techniques which relate to specific but widely used artefact types such as SQLite databases and images files. A similar study which focused on these would enable to community to determine whether techniques for identifying tampering of these specific types are effective and practical.

Secondly, new papers which propose techniques for identifying tampering should consider the metrics used to evaluate the techniques. We recommend that appropriate metrics would include (but are not limited to) accuracy, precision, recall, false positives, false negatives and time taken. Ideally these would become standardised in the field over time such that comparisons between techniques can be more easily made.

Finally, authors should consider the datasets used in any such evaluations. Requirements for such datasets can be found in Garfinkel et al. (2009). Not only should these requirements be followed where possible, but we recommend that authors consider making their datasets publicly available. This has the advantage that multiple techniques can be evaluated against the same data, further enabling comparison between techniques and in time allowing practitioners to make more informed choices about which they apply to their cases. This is especially true when combined with the second recommendation relating to evaluation metrics. An example of such a dataset for SQLite artefacts can be found in Nemetz et al. (2018).

8. Conclusion

In conclusion, this Systematic Review identified 27 pieces of primary research concerned with proposing a generalised technique for identifying artefact tampering. The ‘model checking’ category of techniques was most common, followed by manual inspection of specific artefact properties. Reasons for the apparent popularity of this choice of approach are unclear and understand the potential advantages could be used to inform the initial design of further techniques in future work. However, the primary research included in this review did not provide any consistent means for evaluating the effectiveness of the proposed techniques. The evaluations conducted were also of generally low quality when assessed against criteria set out by Kitchenham (2004). Therefore, no conclusions can be drawn as to whether any of the identified research can be classified as effective in achieving the claimed objective of identifying tampering. There is also no way to be able to make comparisons between techniques with regards to their effectiveness, or indeed demonstrate improvement with future research. This is due to the use of individual datasets used in evaluation, none of which has been made publicly available. In addition, none of the techniques themselves are available to the practitioner community, severely limiting the impact that this type of research can have for the discipline as a whole.

Therefore, while the papers included in this SR do demonstrate the need for techniques to be able to identify tampering, existing research in this area has so far failed to provide any solution which can be shown to be effective. Furthermore, none can be meaningfully compared against other past or future techniques, nor are available to digital forensics practitioners for use in real cases.

Declaration of competing interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

Data availability

Data is available at https://github.com/cn3759/ ArtefactAuthenticationSystematicReview

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