Ontology evolution: a process-centric survey


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Abstract

Ontology evolution aims at maintaining an ontology up to date with respect to changes in the domain that it models or novel requirements of information systems that it enables. The recent industrial adoption of Semantic Web techniques, which rely on ontologies, has led to the increased importance of the ontology evolution research. Typical approaches to ontology evolution are designed as multiple-stage processes combining techniques from a variety of fields (e.g., natural language processing and reasoning). However, the few existing surveys on this topic lack an in-depth analysis of the various stages of the ontology evolution process. This survey extends the literature by adopting a process-centric view of ontology evolution. Accordingly, we first provide an overall process model synthesized from an overview of the existing models in the literature. Then we survey the major approaches to each of the steps in this process and conclude on future challenges for techniques aiming to solve that particular stage.

1 Introduction

Ontologies are formal artifacts that are designed to represent the knowledge related to a specific or generic domain in terms of the relevant concepts, relationships between these concepts and the instances of these concepts. The ontology engineering research community has been focusing for many years on supporting the development of ontologies, through tools, techniques and methods for knowledge acquisition, knowledge elicitation, knowledge representation, ontology validation, ontology-based reasoning and others (Studer et al., 1998; Gomez-Perez et al., 2003). Partly, as a result of this extensive research, ontologies have recently gained more attention as a formal basis for the Semantic Web (Antoniou & Harmelen, 2004), including the development of standard ontology representation languages (notably, OWL1) and the availability of sufficiently mature tools to manipulate these ontologies, such as parser libraries (Bechhofer et al., 2003), reasoners (Sirin et al., 2007) and ontology editors (e.g., Protégé2, the NeOn Toolkit3). There are now

1 http://www.w3.org/TR/owl-ref/
2 http://protege.stanford.edu/
3 http://www.neon-toolkit.org/
thousands of ontologies available and directly exploitable on the Web (d’Aquin et al., 2007), as witnessed also by the W3C Linked Open Data Initiative⁴.

This new Semantic Web environment, where ontologies are distributed and used in more and more mainstream applications, implies a new focus for research in ontology engineering: supporting the complete lifecycle of ontologies, beyond the initial steps of acquisition, development and deployment. Ontologies should be maintained and evolved according to changes in the domains they represent or the requirements from the applications they support. These changes should be integrated into the ontology in a way that allows maintaining its structure, consistency and relevance, and should be managed to ensure continuity and traceability across different versions of the ontology. In other words, ontology evolution involves a number of steps, for which a variety of approaches, techniques and tools might be required.

While key stakeholders in the ontology evolution field have proposed various process models capturing the key steps of an evolution task, currently, there is no clear understanding of how these models relate to each other. Even more, since methods and tools for these key steps are often drawn from a variety of disjoint research fields (e.g., natural language processing, inconsistency reasoning), no single survey provides an in-depth overview of the state of the art relevant for individual steps.

An early survey on ontology evolution was published in 2004 and consisted of a project-centric overview of the field (Haase & Sure, 2004). This project deliverable focused primarily on tools that offer ontology evolution support. It also discusses the various stages of the evolution process as proposed by Stojanovic (2004), however, it does not provide a comprehensive overview of works for each stage. Four years later, Flouris et al. (2008) published a comprehensive survey focusing on the broad topic of ontology change. The primary goal of this survey is to identify research areas dealing with ontology change aspects, to define their boundaries and to provide terminological clarifications. As such, ontology evolution is considered as one of the 11 ontology change tasks. In addition, although Leenheer and Mens (2008) focus on describing approaches to collaborative ontology evolution, they also provide a brief overview of the main steps involved in single-user ontology evolution. They follow a process model inspired by software engineering and aim to define each of these steps rather than to perform a thorough overview of existing approaches in each area. In addition to software engineering, the authors explore approaches in other areas such as the argumentation field, and analyze how ontology evolution can benefit from these approaches. Their objective is to support inter-organizational ontologies, where the level of complexity of the domain and dynamics are more substantial than single-user ontologies. Finally, a survey related to database schema, XML-based and ontology evolution was released (Hartung et al., 2011). In this work the authors identify a set of requirements for a successful evolution (e.g., backward compatibility, versioning and mapping support, etc.), and build a survey around these resolved themes. While this is a well-covered survey, its limitation with respect to our objective is in the fact that it revolves around three different fields (i.e., database, XML schemas and ontologies), to which not all functionalities and tasks can be interchangeably applied.

The goal of this article is to fill in the current gap in the literature by providing a complete and detailed overview of the current research activities in ontology evolution. Our contributions are twofold. First, we present and discuss the various process models that were proposed for the ontology evolution tasks and derive an overarching ontology evolution process that captures the consensus of individual models. Second, based on the tasks of this newly derived process model we perform an in-depth overview of approaches that support each task, thus providing a unique overview over several research fields.

The article is structured as follows. We define ontology evolution, present existing process models and derive the overarching ontology evolution cycle in Section 2. In subsequent sections, we describe in detail the existing and ongoing work to tackle each individual task, namely,

⁴ http://linkeddata.org/
detecting the need for evolution (Section 3), suggesting ontology changes (Section 4), validating ontology changes (Section 5), assessing the impact of evolution (Section 6) and managing ontology changes (Section 7). In each section, we describe the general, common approaches reported in the literature and detail the specific realizations of each approach in different works. In the final section of the article, we comment on a general view on the current state of the ontology evolution area, on the need for more mature and integrated implementations of techniques and tools for ontology evolution, and on the impact such tools could have on the realization of the Semantic Web.

2 Ontology evolution: definition and process model

2.1 Definition

Ontology evolution has been defined in various ways. Haase and Stojanovic (2005) see ontology evolution as the process to ‘adapt and change the ontology in a timely and consistent manner’. Flouris et al. (2008) define ontology evolution as a process aiming to ‘respond to a change in the domain or its conceptualization’ by implementing a set of change operators over a source ontology. The recently compiled NeOn Glossary of ontology engineering tasks states that ontology evolution is ‘the activity of facilitating the modification of an ontology by preserving its consistency’.

A common characteristic of the above definitions is that they have a strict view on ontology evolution focusing only on updating the ontology based on the required changes and therefore they see ontology versioning, the process of managing different ontology versions, as a separate activity. We argue that ontology versioning is intrinsically linked to the ontology evolution task and therefore should always be considered when discussing ontology evolution. As a result, in this paper, we adopt a broader view of ontology evolution encompassing both the changes made to an ontology as well as its versioning.

2.2 Ontology evolution stages

Ontology evolution is not an atomic, well-defined and self-contained notion. Supporting the evolution of an ontology implies the completion of a number of different tasks, for which different approaches can be envisaged. For this reason, several attempts at structuring and conceptualizing the general process of ontology evolution can be found in the literature. While these attempts are often motivated by the need to build a software framework for supporting ontology evolution, they are also useful for practitioners who need to have a complete picture of the tasks involved in ontology evolution. Despite these compelling reasons for a unified process model, the community has often created classifications that separate and isolate ontology evolution tasks (Flouris et al., 2008). For example, the need for changing the ontology can be identified both by analyzing user activity (the main focus of Klein & Noy, 2003; Stojanovic, 2004; Vrandecic et al., 2005; Noy et al., 2006), or external domain data (approach taken by Zablith, 2009), and ontology learning tools (Cimiano & Volker, 2005; Maynard et al., 2009). Similar to the management side of the evolution, the community has created separate threads under the umbrella of ontology versioning and consistency checking, without connecting them back to the ontology evolution process. We therefore identify the need for a framework, which we refer to as ontology evolution cycle, connecting current views of the ontology evolution process models. We continue with a discussion of current ontology evolution process models and conclude with deriving a unified ontology evolution cycle.

In her thesis, Stojanovic (2004) proposed a framework for ontology evolution. The framework is a six-phase cyclic process, starting with the change capturing phase where changes to be applied to the ontology are identified. Three types of changes are identified based on usage-driven change
discovery (i.e., derived from user behavior), data-driven discovery (i.e., derived from changes to the ontology instances) and structure-driven change discovery where changes are derived from the analysis on the structure of the ontology. Hence, this evolution framework treats the ontology as a closed entity by initiating the evolution from the analysis performed on the ontology itself, without opening it to external domain data such as relevant text corpora. Change capturing is followed by the representation phase where the changes are represented following a specific model that the author calls the ‘evolution ontology’. The third phase is the semantics of change phase, during which syntactic and semantic inconsistencies that could arise as a result of the changes are addressed (Tamma & Bench-Capon, 2001). A syntactic inconsistency covers cases, such as violating constraints or using entities and concepts that have not been defined in the ontology. A semantic inconsistency occurs when an entity’s meaning changes during the evolution process (Tamma & Bench-Capon, 2001). The fourth phase is the implementation of change phase coupled with user interaction for approving or cancelling changes. Change propagation is the fifth phase, allowing the update of outdated instances as well as recursively reflecting changes in referenced ontologies in the case of interconnected ontologies. The final phase is the validation phase, which checks that the performed changes led to a valid (or desirable) result, and allows the user to undo such changes if this is not the case.

Klein and Noy (2003) present a framework to support users when an ontology evolves from one version to another. Their framework is component based, and targets the following ontology evolution tasks: data transformation, where data in the old ontology version are transformed into a format compatible with the new ontology version; ontology update, where changes are propagated to the ontology under evolution; consistent reasoning to keep the ontology under evolution consistent; and, finally, verification and approval, where ontology developers perform final checks. The focus in this approach is mainly on the versioning side of the ontology, as an effect of the evolution. Hence, unlike the previous framework, this work does not deal with a change identification step, but mainly on making sure that the ontology consistently evolves from one version to another.

Noy et al. (2006) describe a framework for ontology evolution in collaborative environments. This framework is scenario based and consists of various Protégé plugins. It includes the following tasks: examining changes between ontology versions, presented, for example, in the form of a table; accepting and rejecting changes, helpful in curated ontology evolution, where changes are approved or rejected with the change action recorded; and providing auditing information, where authors’ information (e.g., time of change, number of concepts changed) are compiled. Changes are recorded following the Change and Annotation Ontology (discussed by Klein & Noy, 2003 as well). The framework serves as a means to manage collaborative changes to be performed on an ontology, where the changes are proposed by the ontology curators.

Evolva is an ontology evolution tool built on a component-based framework, which aims to evolve ontologies from existing domain data that are external (Zablith, 2009), unlike focusing purely on changes derived from within the ontology as targeted by Stojanovic (2004). Such data can be found in text documents, folksonomies, RSS feeds or a list of terms. Each source requires a different method of content extraction handled by the information discovery component. The data validation component identifies new terms that are relevant to the ontology. It also checks the quality of content and filters out noise generated from the information discovery component. The validated information is passed to the ontology changes component in which lexical databases and online ontologies provide background knowledge for automating and evaluating the integration of new information into the ontology through its relation discovery and validation processes. As the evolution could generate conflicts and problems, such issues are handled at the level of the evolution validation component, by reusing existing solutions for consistency and duplication checks. Finally, the validated ontology is passed to the evolution management component where the user has control over the evolution, and changes are recorded and propagated to dependent ontologies. Part of the framework is implemented as a plugin for the NeOn Toolkit, and reuses some of the functionalities provided by the existing Toolkit plugins. The Evolva framework differs
from the previously described frameworks by opening the evolution of ontologies to external domain data, which serve as a starting point to initiate the evolution.

Similar to the work of Noy et al. (2006), DILIGENT deals with the collaborative aspect in evolving ontologies (Vrandecic et al., 2005). It is a decentralized user-centric methodology proposing an ontology engineering process targeting ‘user-driven’ ontology evolution, rather than its initial design. At a glance, the process starts by having a core ontology collaboratively built by users. After the building step, the ontology will be locally adapted without changing the core ontology. A board of users will then analyze the local changes, in order to come up with the changes that need to be incorporated in the shared ontology. The requests of changes are supported by arguments using an argumentation framework in order to come up with a balanced decision reflecting all the evolution requests. The changes are revised by the board of knowledge experts in order to maintain compatibility between different versions. The evolution of the ontology is a result of the experts’ decision. Finally, the shared evolved ontology is locally adapted at the different involved locations.

Commonalities can be easily detected in the descriptions of the different frameworks above. Figure 1 depicts the general ontology evolution cycle we rely on in this article and which intends to abstract from the specificity of each framework. This cycle is made of five main steps or tasks (represented in rectangles, where ‘Recording Changes’ and ‘Versioning’ are sub-tasks of the ‘Managing Changes’ step, and the subsumption is depicted by the empty arrow heads), with each step potentially relying on different inputs and background information (represented in the ovals). The ontology in the center serves both as input to all the tasks, and receives input from the ‘Managing Changes’ tasks, hence the double-sided arrow. The cycle is repeated after applying the changes and passing again through the ontology. We hereby define these steps as well as their relation to other frameworks.

Detecting the Need for Evolution initiates the ontology evolution process by detecting a need for change. Such a need can be derived from user behavior (i.e., the usage of a system that relies on the ontology) or data sources both internal or external to the ontology. This stage corresponds to the change capturing step in Stojanovic’s process model, to the information discovery task of Evolva, and to the local changes step of DILIGENT, but it is not present in the other approaches that focus on the versioning aspect of evolution, namely Klein and Noy (2003) and Noy et al. (2006).
Suggesting Changes represents and suggests changes to be applied to the ontology. Some approaches handle this task by applying patterns to text corpora representing the domain of the ontology (unstructured sources), while others rely on structured data sources, such as online ontologies, to suggest the appropriate changes. This stage corresponds to the representation phase of Stojanovic, to the data transformation step of Klein and Noy and the relation discovery task of Evolva.

Validating Changes filters out those changes that should not be added to the ontology as they could lead to an incoherent or inconsistent ontology, or an ontology that does not satisfy domain or application-specific constraints. A similar stage is present in all the frameworks that we have previously described. Current approaches handle both a formal validation of changes making sure the ontology is logically consistent as per specified constraints, and a domain validation of changes focusing on the domain relevance of the changes.

Assessing Impact measures the impact on external artifacts that are dependent on the ontology (i.e., other ontologies, application) or criteria such as costs and benefits of the proposed changes. Currently, impact is based on the cost involved in adding a suggested change to the ontology, or the effect of such a change at the application level, for example, to the ability to answer specific queries. Only two frameworks have similar steps, namely Stojanovic’s propagation stage and Noy et al.’s auditing step.

Managing Changes applies and records changes and keeps track of the various versions of the ontology. This is a continuous task, active through the entire ontology cycle, and is divided into two sub-tasks: recording the changes realized on the ontology, and keeping track of the different versions of the ontology. Indeed, all existing frameworks acknowledge the need for such a task.

Table 1 gives an overview of the way the steps in the evolution cycle described here relate to the components of the frameworks detailed above. While commonalities exist with other frameworks, one particular advantage of our proposed framework is that it offers a more granular process to evolve ontologies, a bridge among functionalities that are often considered separately within the community. For example, bringing new entities from external data sources has been confined to the area of ontology learning, where the management side of changes is not of core interest. In the next sections, we describe each of the five tasks of our cycle in more detail and survey current approaches, techniques and tools that support them.

3 Detecting the need for evolution

An ontology is a ‘specification of a shared conceptualization of a domain’ (Gruber, 1993) and therefore needs to change (i.e., to evolve) whenever changes occur in the underlying domain or in its conceptualization. For example, the UN’s Food and Agriculture Organization maintains a
large agricultural thesauri, AGROVOC, used for indexing internal data with terms from domains as varied as biology, geography or chemistry. Changes to these domains (e.g., discovery of new plant species, new political borders, meteorological phenomena) are continuously added to AGROVOC by experts working in the respective fields. Another heavily explored domain evolution is applied in life sciences, where existing work explore the evolution of the ontology and their corresponding domain mappings (Hartung et al., 2012).

In recent years, ontologies have become key components of information systems where they are often used to index large document corpora or collections of facts and directly support user interaction with the system through functionalities such as browsing and querying. These ontologies must evolve to reflect the content of the indexed document set and therefore they often change when new documents are added or old ones are removed. They also need to evolve to match the activity of the system’s users. For example, the AKTRO ontology is used to structure the knowledge bases of several applications that can be searched by users. Alani et al. (2006) log the queries to these applications and use them to determine which ontology concepts and relations are never accessed and therefore are good candidates for elimination from the ontology.

The goal of the ‘Detecting the Need for Evolution’ stage is to detect whether new concepts and relations should be added to the ontology, or whether some ontology elements can be deleted. Besides domain experts pro-actively identifying the need for an ontology to change, programmatic methods used to identify potential changes make use either of relevant data collections (Section 3.1) or application usage patterns (Section 3.2). An evolution activity initiated by changes detected in the related domain or application usage patterns is also referred to as bottom-up ontology evolution (Stojanovic et al., 2002), as opposed to a top-down approach where changes would be dictated by managers or experts. Another work investigates a pattern-based ontology changes detection by relying on graph analysis (Javed et al., 2011).

Example: Consider an ontology about the academic domain used to index a research lab’s documents, and the available job vacancies in particular. The addition of a new document mentioning the availability of a job vacancy for a ‘research assistant’, a concept not available in the corresponding domain ontology, should lead to the need for extending this ontology with the appropriate concept to represent a research assistant.

3.1 Detecting the need for evolution from data

The need for evolution can be initiated from the analysis of various types of data. While some approaches limit the data analysis to information available within the ontology, for example, the work of Stojanovic (2004), other tools identify ontology changes by analyzing external data sources, including unstructured sources, for example, text documents (Velardi et al., 2001; Cimiano & Volker, 2005; Bloehdorn et al., 2006; Novacek et al., 2007; Ottens et al., 2007; Maynard et al., 2009) and metadata (Maynard et al., 2007), or structured data, such as databases (Haase & Sure, 2004).

Stojanovic (2004) defines data-driven ontology evolution as the process of discovering ontology changes based on the analysis of the ontology instances, for example, by relying on data mining techniques. Another type of change detection defined by Stojanovic is structure driven, where the evolution is initiated based on the analysis performed on the ontology structure using a set of heuristics. For example, ‘if all subconcepts have the same property, the property may be moved to the parent concept’, or ‘a concept with a single subconcept should be merged with its subconcept’ (Stojanovic, 2004).

Another type of data source for detecting the need for evolution are domain data, external to the ontology under evolution. Such more ‘traditional’ forms of storing information about the domain often contain valuable knowledge that should be encapsulated in the ontology itself. Bloehdorn et al. (2006) based their work on the six-phase ontology evolution process proposed by Stojanovic (2004). They identified that valuable information reside in databases and documents, but require better structuring and easy accessibility through the use of ontologies. Unlike Stojanovic (2004),
who considers data-driven ontology evolution as the evolution triggered from the ontology instances, they consider data-driven changes as changes happening in external data sources, such as the addition and deletion of documents in a corpus, or changes occurring in databases (Haase & Sure, 2004; Bloehdorn et al., 2006). Other tools that initiate ontology changes from text documents include the ontology learning tools Text2Onto (Cimiano & Volker, 2005) and Semantic Pattern Recognition and Annotation Tool (SPRAT) (Maynard et al., 2009). Moreover, Evolva detects the need for evolution by identifying terms from various types of data sources including RSS feeds, text corpus or a list of raw terms (Zablith, 2009). In addition, Dino is a framework for integrating ontologies which are learned from text (Novacek et al., 2007; Laera et al., 2008), and Dynamo is a multi-agent system-based approach that falls in this category of tools as well (Ottens et al., 2009). We discuss in more details the processes involved within these approaches in the next sections.

3.2 Detecting the need for evolution from usage

In addition to using data analysis as a starting point for detecting the need for evolution, some approaches rely on the study of usage patterns to which the ontology is subject to. For example, Alani et al. (2006) propose that, based on what parts of the ontology are mostly used by applications, the ontology can shrink to better fit its purpose in the environment. In addition to application usage, user behavior is studied to detect the need for evolution, which is called usage-driven ontology evolution (Stojanovic, 2004). Bloehdorn et al. (2006) rely on a usage-log, which is a record kept of the interaction between the user and the ontology (e.g., user behavior and contextual search history), to analyze and detect the need for evolution. Such a log file can store information about what has been queried, which elements in the ontology have been viewed by the user, etc., and used to derive usage preferences and suggest changes to the ontology. This source of change is useful to keep the ontology adapted to the user needs, while removing the parts that become unused in the environment. This would indirectly help in the maintenance cost, and increase the efficiency of processing the ontology to perform the required tasks based on the assumption that smaller ontologies are easier to manage and explore. Another work identifies the need for an agile approach to maintain ontologies and adapt them based on the application and user requirements (Luczak-Rosch, 2009). Luczak-Rosch (2009) proposes a methodology and framework for ontology maintenance, which takes into account two types of feedback: dynamic application feedback and user feedback. This will help adapt the ontology to the information relevant to the scenario in which it is used. Javed et al. (2011) employ pattern detection applied on the ontology’s change log analysis. This will help derive ontology changes from analyzing the historical ontology changes, and identifying frequent change sequences. Another approach proposes the use of adaptive ontologies that evolve depending on a user context and evolution of the domains on the Web (Pruski et al., 2011). The objective is to enhance information retrieval from the Web relevant to the user needs.

Table 2 provides a summary of the various methods involved in detecting the need for evolution from data and usage. We can conclude that the majority of evolution detection methods make use of data sources (as opposed to usage information) and that, within data-centric methods, those that exploit text corpora are the most widespread. One possible explanation of this phenomenon lies in the availability of several off-the-shelf corpus analysis methods from the areas of Natural Language Processing (NLP) in general, and ontology learning in particular.

4 Suggesting ontology changes

Once it has been detected that the ontology needs to change (e.g., adding the ResearchAssistant concept to the ontology) it is important to understand what are the concrete ontology change operations needed to evolve the ontology (e.g., add ResearchAssistant as a subconcept of the AcademicStaff concept that already exists in the base ontology). We call this task ‘Suggesting Ontology Change’. Various approaches that address this stage derive changes by limiting
their focus on the content available in unstructured documents (e.g., text documents). Other works broaden their scope to rely on external structured knowledge sources (e.g., lexical databases or online ontologies) to support ontology change suggestions. In this section, we review both sets of approaches.

4.1 Suggesting changes by relying on unstructured knowledge

Text2Onto derives ontology changes through processing text documents and extracting ontological entities (Cimiano & Volker, 2005). It is designed to overcome the limitations of other ontology learning tools which (i) are domain dependent, (ii) lack user interaction during the ontology learning process and (iii) execute the ontology learning process from scratch whenever a change occurs in the text corpus. Text2Onto uses a Probabilistic Ontology Model, coupled with data-driven change discovery that enables specific changes detection from new text documents, without having to process all the corpus when new documents are added. In addition to the extraction of concepts and instances (i.e., corresponding to the ‘Detecting the Need for Evolution’ task), Text2Onto includes lexico-syntactic pattern-based algorithms to extract various types of relations, including ‘Instance-of’, ‘Subclass-of’, ‘Part-of’ and other general relations. When these relations are discovered between a concept that already exists in the ontology and a newly derived concept, they represent concrete ontology change suggestions.

Similar to Text2Onto, SPRAT suggests ontology changes from text documents (Maynard et al., 2009). It combines existing ontology-based information extraction (OBIE) techniques, named entity recognition and relation extraction from text. It provides additional patterns to refine the process of entity identification and relations between them, and to transform them into ontological entities. SPRAT relies on lexico-syntactic patterns applied to text documents to identify terms and their corresponding relations.

Furthermore, Bloehdorn et al. (2006) propose an architecture applied in a digital library domain or other electronic repositories. The authors specify that ontology learning algorithms, such as the ones provided by Text2Onto, can be used to extract document contents, which can be used to evolve the ontology based on the information in the corpus.

Another tool developed to detect changes from text documents and merging ontologies is Dino (Novacek et al., 2007; Laera et al., 2008). Dino is a framework for integrating ontologies, and

Table 2  Approaches used for detecting the need for evolution

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<thead>
<tr>
<th>Referenced work(s)</th>
<th>Data</th>
<th>Usage</th>
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<tbody>
<tr>
<td>Evolva (Zablith, 2009)</td>
<td>RSS feeds, terms list</td>
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<tr>
<td>Text2Onto (Cimiano &amp; Volker, 2005); SPRAT (Maynard et al., 2009); Dino (Novacek et al., 2007); Dynamo (Ottens et al., 2007); Velardi (Velardi et al., 2001); Bloehdorn et al., 2006)</td>
<td>Text corpus</td>
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<tr>
<td>Maynard et al. (2007)</td>
<td>Metadata</td>
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<td>Bloehdorn et al. (2006); Haase (Haase &amp; Sure, 2004)</td>
<td>Databases</td>
<td></td>
</tr>
<tr>
<td>Alani et al. (2006)</td>
<td>Application usage</td>
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<td>Javed et al. (2011)</td>
<td>Ontology change log</td>
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<td>Luczak-Rosch (2009)</td>
<td>Application and user feedback</td>
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<tr>
<td>Bloehdorn et al. (2006)</td>
<td>Usage-log analysis (e.g., log of queries and search history)</td>
<td></td>
</tr>
<tr>
<td>Pruski et al. (2011)</td>
<td>User context and domain information</td>
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includes a semi-automatic integration of learned ontologies with a master ontology built by ontology designers. It relies on the use of ontology alignment, coupled with agent-negotiation techniques, to generate and select mappings between learned ontologies from text and the base ontology. In more detail, Text2Onto is used to extract information from documents in the Dino framework. The learning algorithms of Text2Onto are customized through a user interface, and the confidence values of extracted terms are fed to an ontology alignment/negotiator wrapper (Novacek et al., 2007). The learned ontology representing new concepts, and the master ontology collaboratively developed by the knowledge experts are aligned, through a set of mappings between the classes, entities and relations of the two ontologies created using the alignment wrapper. Agreement of the semantics used is reached through negotiation using the negotiation wrapper. An axiom ontology is created containing the merged statements between the learned and the master ontology.

Dynamo also falls in the category of exploiting external data sources for building ontologies (Ottens et al., 2009). It consists of a multi-agent system for dynamic ontology construction from domain-specific sets of text documents. Dynamo relies on an adaptive multi-agent system architecture, within a framework where the ontology designer interacts with the system during the process of building the ontology. The system considers the extracted entities from text sources as separate agents, which are related to other entities (agents) through a certain relationship. In other words, an ontology is treated as a multi-agent system.

4.2 Suggesting changes by relying on structured knowledge

Structured knowledge represents and defines conceptual information entities, connected through explicit relations. Such representation allows reusing knowledge entities with less effort compared to the unstructured knowledge sources discussed previously. In this section we focus on approaches that suggest ontology changes during ontology evolution by making use of two types of structured sources: lexical databases and online ontologies.

4.2.1 Lexical databases

WordNet (Fellbaum, 1998) is one of the major lexical databases providing a wealth of entities interconnected with taxonomical links represented in the form of hyponyms and hypernyms, in addition to other types of relations including meronymy and holonymy links. WordNet is used to support various tasks including word sense disambiguation (Li et al., 1995; Ide & Veronis, 1998; Banerjee & Pedersen, 2002), information retrieval (Li et al., 1995) and question answering (Pasca & Harabagiu, 2001; Clark et al., 2008).

Maedche et al. (2002) propose the use of WordNet to improve semantic bridging and similarity computation during ontology evolution. Ontology learning tools such as SPRAT (Maynard et al., 2009) and Text2Onto (Cimiano & Volker, 2005) use pattern-based relation extraction techniques over unstructured data sources to suggest changes. These tools make use of WordNet to improve their pattern detection algorithms, for example, by extracting pattern examples from WordNet’s relations.

As part of ontology evolution, WordNet is used to discover taxonomical relations between newly discovered concepts and existing concepts in the ontology (Zablith et al., 2008). The authors devise a technique based on the WordNet Java library, which identifies the appropriate relation between two terms, along with the relation path. Since WordNet can be stored locally, extracting information from it is faster than using remote structured sources, such as online ontologies. However, Zablith et al. (2008) found that WordNet lacks the richness of named relations and the steadily increasing diversity provided by the online ontologies. As a result, they later used online ontologies as an alternative to WordNet.

6 http://sourceforge.net/projects/jwordnet/
4.2.2 Online ontologies

Online ontologies form a ready-to-reuse body of knowledge and have been used to perform a variety of tasks, including ontology matching (Sabou et al., 2008) and development (Alani, 2006), question answering (Lopez et al., 2009), folksonomy enrichment (Angeletou et al., 2008) and word sense disambiguation (Gracia et al., 2009). Besides their advantages discussed before, their uptake is also due to their increased availability and the presence of tools, such as Watson (d’Aquin et al., 2007), Swoogle (Ding et al., 2005) and Sindice (Oren et al., 2008), for discovering and consuming them. The use of online ontologies has been pioneered in the area of ontology building (Alani, 2006) and lead to the identification of a few challenges when using this paradigm: (1) Semantic Web tools are not mature enough yet—although the situation has changed dramatically since 2006; (2) not all ontologies created by individuals are made available online; (3) large ontologies can provide big segments, resulting with a big messy ontology that is hard to clean; (4) the quality of the online ontologies affects the overall quality of the resulting ontology; also, a segment of a good ontology does not necessarily preserve the quality of the source ontology.

Zablith et al. (2008) use online ontologies as background knowledge for integrating newly discovered concepts in the ontology under evolution. In their Evolva evolution framework, new concepts are discovered from external data sources, including concepts from text corpora or RSS feeds. These concepts trigger the need for evolution, and are integrated by relying on background knowledge provided mainly by online ontologies (Zablith et al., 2008). Online ontologies enable a mechanism for checking how new concepts connect with existing knowledge in the ontology. Unlike reusing ontology segments as described above by Alani (2006), this work limits the reuse of ontologies to the level of statements, that is, ontologies are not processed as one block of statements. Statements are easier to evaluate by users, and offer a more granular control over what to add or ignore during ontology evolution. The process of identifying the possible relations between concepts relies on the Scarlet relation discovery engine7. Scarlet (Sabou et al., 2008) uses the Watson Semantic Web gateway (d’Aquin et al., 2007) to automatically select and explore online ontologies to discover relations between two given concepts. For example, when relating two concepts labeled ResearchAssistant and AcademicStaff, Scarlet (1) identifies (at run-time) online ontologies that can provide information about how these two concepts inter-relate and then (2) combines this information to infer their relation. Besides subsumption relations, Scarlet is also able to identify disjoint relations (e.g., ResearchAssistant is disjoint from Professor) and named relations. By reusing online ontologies, new changes proposed to the ontology are ready to be applied without further transformation, as they are already represented in an ontology compatible format.

Table 3 summarizes the approaches discussed in this section and the types of sources they use to suggest ontology changes. Unstructured, textual sources are the most frequent sources for suggesting ontology changes. Structured sources, such as the WordNet lexical database are used to improve the pattern-based relation extraction mechanisms that typically work over textual data (SPRAT, Text2Onto) as well as to derive potential changes from its structure. Finally, the use of online ontologies is a recent, promising trend to ontology change suggestion.

http://scarlet.open.ac.uk/
5 Validating ontology changes

Not all the changes resulting from the ‘Suggesting Ontology Changes’ phase should be incorporated into the evolving ontology. Indeed, some of these changes could lead to an incoherent or inconsistent ontology, or an ontology that does not satisfy domain-specific or application-specific constraints. The role of the ‘Validating Ontology Changes’ stage is to filter out those changes that should not be added to the ontology. Typically, changes are validated at two different levels. Domain-based validation (Section 5.1) relies on domain data to evaluate whether the proposed change aligns with the content of the ontology, that is, to check whether it is within the domain of the ontology. Formal properties-based validation (Section 5.2) uses formal techniques to ensure that the proposed change does not invalidate the specified constraints, such as consistency or coherence.

5.1 Domain-based validation of suggested changes

Domain-based ontology changes validation uses existing domain data to evaluate suggested changes before being applied to the ontology. Approaches in this area differ in terms of (i) their purpose, which can be either domain relevance or correctness; (ii) the granularity of the change (change level) as some assess only the relevance of the newly added concepts/instances, while others validate a logical statement that corresponds to the proposed change; (iii) the techniques they use; and (iv) the type of domain data resources employed. We use these criteria to structure the discussion of the approaches and to summarize them in Table 4.

Approaches that detect and suggest changes by analyzing text corpora such as Text2Onto (Cimiano & Volker, 2005) and SPRAT (Maynard et al., 2009), often include statistical techniques to assess the domain relevance of a term that they suggest to add to the ontology. Their purpose, therefore, is to assess relevance in terms of how representative a given term is for a text corpus. These approaches focus on validating individual terms rather than entire statements. The technique employed both by Text2Onto and SPRAT is TF-IDF, an information retrieval measure that quantifies how representative a term is for a given text corpus. Due to relying on statistical measures, these methods usually require a large corpora size to perform well. Additionally, these assessments mainly focus on term relevance with respect to the external corpus and are agnostic to the ontology that is being evolved. However, these approaches are highly useful when large text repositories are available to evolve the ontology.

In Dino (Novacek et al., 2007), the proposed ontology changes are sorted according to a relevance measure and only those above a certain threshold are shown to the users of the tool. In this case, unlike the previous approaches who mainly focus on term-based relevance, the authors propose applying relevance at the level of triples (i.e., in the form of subject, predicate, object). In this case the relevance measure relies on a string similarity between the entities of the triple, and a set of wanted or unwanted words specified by users. At this level, it is expected that users manually create a list of words that reflect domain relevance. Similar to the previous approaches, this work does not take the

<table>
<thead>
<tr>
<th>Referenced work(s)</th>
<th>Purpose</th>
<th>Level of change</th>
<th>Technique used</th>
<th>Domain resources</th>
</tr>
</thead>
<tbody>
<tr>
<td>Text2Onto (Cimiano &amp; Volker, 2005); SPRAT (Maynard et al., 2009)</td>
<td>Relevance</td>
<td>Concepts/terms</td>
<td>Statistical measures (TF-IDF)</td>
<td>Text corpus</td>
</tr>
<tr>
<td>Dino (Novacek et al., 2007)</td>
<td>Relevance</td>
<td>Statement</td>
<td>String similarity</td>
<td>User-maintained list of words</td>
</tr>
<tr>
<td>Evolva (Zablith et al., 2010)</td>
<td>Relevance</td>
<td>Statement</td>
<td>Pattern based</td>
<td>Ontology to evolve/online ontologies</td>
</tr>
<tr>
<td>d’Aquin (d’Aquin, 2009); Sabou (Sabou et al., 2009)</td>
<td>Correctness</td>
<td>Statement</td>
<td>Formal measures Length/relatedness/popularity measures</td>
<td>Online ontologies</td>
</tr>
<tr>
<td></td>
<td>Correctness</td>
<td>Statement</td>
<td></td>
<td>Online ontologies</td>
</tr>
</tbody>
</table>

Table 4 Domain-based validation approaches
ontology into consideration to check the relevance. In other words, this approach is mainly based on matching the labels in the proposed change triple with the user-defined set, without performing structural content analysis that the triple would bring to the ontology.

Zablith et al. (2010) also highlight the need for relevance checking in their line of work. In this case the authors propose an approach to change validation that takes into account the ontology to be evolved when computing the relevance of a change triple, that is, it aims to make sure that the proposed change is relevant to the ontology in question. To determine this relevance, their technique compares the evolving ontology to the ontological context of the logical statement that represents the proposed change. This ontological context is extracted from online ontologies where the statement appears through a recursive technique that selects the entities linked to the subject and object of the statement. The comparison between the base ontology and the statement’s context uses a pattern-based approach that considers the structure of both data structures. For example, one of the five patterns that the technique relies on is applied when the statement is introducing to the ontology a new concept and this new concept has siblings named identically both in the base ontology and in the statement’s context. For example, adding the statement \(<\text{Tutorial, subClass, Event}>\text{S}\) derived from the International Semantic Web Conference ontology context\(^8\), to the Semantic Web for Research Communities ontology\(^9\), is ranked as highly relevant because \text{Tutorial} has the siblings \text{Workshop} and \text{Conference} in both data structures. The study and evaluation of this work shows the superiority of the use of relevance patterns, compared to baseline techniques, such as randomly generated statements or context overlap-based techniques (Zablith et al., 2010). While this work focuses mainly on statement relevance checking, it does not answer the question whether the statement in focus is correct or not.

Additional work has been done on checking the correctness of ontology statements that could be used to filter out invalid relations that should not be added to the ontology in the first place. One approach measures the level of agreement and disagreement within online ontologies on how to represent specific statements, by relying on a formal framework using the semantics within the ontology (d’Aquin, 2009). Even though formal measures are applied at this level, we classify this work as a domain-based validation rather than a formal properties one, because it employs online ontologies as domain knowledge to perform the evaluation. Another work checks the correctness of statements on the Semantic Web, allowing the prediction of how two concepts should be correctly linked based both on the length of the relation path connecting the two concepts in online ontologies and the statement’s popularity in online ontologies (Sabou et al., 2009).

Table 4 summarizes the approaches for domain-based validation of changes. We observe a wide variety in terms of the techniques and the domain resources used: (i) approaches stemming from NLP-based research use statistical methods over text corpora to compute term relevance; (ii) Dino moves the focus to statement (rather than term) level relevance although the technique, in essence, measures string similarity between the triple’s concepts and a user-specified list of words; (iii) Evolva introduces a technique that takes into account the labels and structure of the evolving ontology, and relies on online ontologies to provide an ontological context for the validated statement. We also discussed methods that measure statement correctness, and could act as a first filter for validating changes.

5.2 Formal properties-based validation

Several recent works have acknowledged the need for imposing custom, application-specific or user-defined properties (in the form of integrity constraints) upon ontologies (Serfiotis et al., 2005; Motik et al., 2007; Lausen et al., 2008; Tao et al., 2010). In this case, formal validation is necessary to prevent cases where the application of a change upon the ontology causes it to violate the imposed integrity constraints. In addition, even if no integrity constraints are considered, Description Logic (DL)
(Baader et al., 2002) or OWL\textsuperscript{10} ontologies are usually required to be consistent and coherent (see Flouris et al., 2006), which is another form of validity. Note that in RDF/S\textsuperscript{11} ontologies, inconsistency or incoherence cannot occur.

In this subsection, we study works that prevent invalidities from occurring during changes, through a careful application of the changes guaranteeing that any invalidities that occur will be detected and resolved, either automatically, or with the help of the ontology engineer. For reasons of conciseness and uniformity, we do not consider works which fall into the closely related field of ontology debugging (Flouris et al., 2008), that is, works dealing with (and resolving) invalidities without considering how these invalidities occurred.

The requirement of applying changes in a way that the result satisfies the imposed properties (integrity constraints, consistency, coherency) is called the Principle of Validity. Moreover, validation during changes often requires that the changes performed to guarantee validity are ‘minimal’ (per the Principle of Minimal Change; Alchourron et al., 1985), in the sense of having minimal effects on the ontology. Note that, even though various works have tried to quantify the ‘impact’ of a change, or to define what ‘minimality’ is, in various contexts (e.g., Alchourron et al., 1985; Gärdenfors, 1992; Flouris et al., 2006; Konstantinidis et al., 2008a, 2008b; Ribeiro et al., 2009; Flouris et al., 2013), this notion is, in principle, application dependent. Finally, in most cases, we also want the original change to be actually applied to the ontology, that is, we do not want the process of resolving the invalidity to ‘undo’ one of the changes that the original evolution operation caused; this is called the Principle of Success.

Originally, validation was performed manually by the editor/curator using ontology editors (e.g., Protégé: Noy et al., 2000, 2006; OilEd: Bechhofer et al., 2001) and reasoners used to pinpoint invalidities (for a related evaluation and a list of related editor features, see Stojanovic & Motik, 2002). Since then, more specialized tools appeared, which can identify the changes to be performed to guarantee validity, possibly with some user interaction. User interaction may be direct, through an intuitive interface (e.g., Lam et al., 2005), or indirect through parameters, like evolution strategies (used by Stojanovic et al., 2002). Examples of such tools are KAON (Gabel et al., 2004), OntoStudio (formerly OntoEdit; Sure et al., 2003) and ReTax++ (Lam et al., 2005).

A formal method for applying changes in the presence of integrity constraints appears in Konstantinidis et al. (2008a, 2008b) and Flouris et al. (2013). This work considers explicitly the three principles described above (validity, minimal change and success) and automatically determines the actions to be taken to resolve invalidities created by the update. A declarative approach for data updating in RDF/S ontologies, using the RUL language, appears in Magiridou et al. (2005); this work considers a number of constraints on the resulting RDF/S ontology, and guarantees that the result will satisfy them.

In EvoPat (Riess et al., 2010), the validation is performed using SPARQL\textsuperscript{12} queries to determine invalidities (called ‘bad smells’ by Riess et al., 2010); a ‘bad smell’ is associated with one or more SPARQL Update\textsuperscript{13} statements that resolve it. A similar approach (defining inconsistency patterns and resolving them using change patterns) appears in Djedidi and Aufaure (2009, 2010). Moguillansky et al. (2008) present an approach for describing the process of detecting and resolving inconsistencies and incoherencies during evolution using ideas from argumentation frameworks. Updating for DL ontologies is addressed by Liu et al. (2006) and Roger et al. (2002); these works focus on validating and guaranteeing the consistency and coherency of the result. Haase et al. (2005) use ontology debugging techniques to guarantee the validity of the evolution result.

Another family of approaches uses belief revision (Gärdenfors, 1992) techniques and ideas to validate the consistency of the ontology and guarantee minimal changes. For example,
Lee and Meyer (2004), deal with ontologies represented in the ALU fragment of DLs; OWL ontologies are handled by Halaschek-Wiener and Katz (2006) and Ribeiro and Wassermann (2007) deal in general with knowledge representation formalisms that do not support negation (making it applicable to RDF/S ontologies, as well as ontologies represented using certain DL fragments).

Gutierrez et al. (2006) study the problem of ‘erasing’ in RDF/S ontologies. Erasing consists of removing triples from an RDF/S ontology to reflect the fact that a given relationship is no longer true in the domain represented by the ontology. Even though integrity constraints are not considered, and incoherence or inconsistency cannot occur in RDF/S ontologies, the problem is far from trivial, because the removed triple may reappear in the result through RDFS entailment (thereby violating the Principle of Success). The approach of Gutierrez et al. (2006) addresses this problem using a technique inspired by belief revision.

The most successful paradigm for formalizing the principles of success, validity and minimal change in the context of belief revision is the so-called AGM postulates (Alchourron et al., 1985). A series of works studied the feasibility and consequences of applying these postulates in the ontological context (Flouris et al., 2004, 2005, 2006; Flouris, 2006a, 2006b; Flouris & Plexousakis, 2006). These works showed that the AGM postulates cannot be applied in several ontology representation formalisms, because, in general, DLs are not closed with respect to updates, in the sense that the set of models corresponding to the ‘correct’ update (as specified by the AGM postulates, or any other belief revision paradigm) may not be expressible in the given DL. This motivated the development of approximation techniques, that is, approaches resulting to a DL ontology whose set of models is as close as possible to the desired one (Giacomo et al., 2007; Wang et al., 2010). Giacomo et al. (2009) propose two approaches: the first extends DL-LiteF to a specially designed DL that happens to be closed with respect to data updates (so data updates can be normally supported using belief revision techniques) and the second uses an approximation technique as above. Ribeiro and Wassermann (2006) and Ribeiro et al. (2009) present the belief revision notion of relevance (which was proposed in the belief revision literature as another formalization of the Principle of Minimal Change; Hansson, 1991), as an alternative to some of the AGM postulates for the ontological context. Note that this class of works considers only consistency.

The maxi-adjustment algorithm (Benferhat et al., 2004) is an approach for repairing inconsistencies in stratified propositional KBs in a minimal manner; the works by Qi et al. (2006a, 2006b) were based on this approach to develop evolution algorithms that guarantee the validity of the result in the context of stratified ontologies. Note, however, that this line of work assumes that ontologies are expressed using disjunctive DLs (Meyer et al., 2005). The approach by Qi and Du (2009) proposes three different revision operators that guarantee the consistency of a DL ontology after an update, putting special emphasis on the result being syntax independent. Validation of changes may also be done at the level of the ontology metadata; this is done by Maynard et al. (2007), where the effects of the ontological changes on the ontology metadata (and vice versa) are studied, in order to validate that the data is consistent with respect to the associated metadata, and vice versa.

Table 5 summarizes the works presented in this subsection. The second column describes the ontology representation language that is supported by each work, the third column the type of properties that are considered (e.g., custom validity rules, consistency, coherency) and the fourth column describes how the problems are resolved when the validation check fails (e.g., using user input, an automated process, or some process inspired by belief revision or other approaches). Note that the various works (in the first column) have been grouped in categories, depending on the content of the other three columns (e.g., Protégé and OilEd appear together, because they share the same properties as related to the other columns).

6 Assessing the impact of evolution

Following a change, an important task is to assess the impact of the evolution that resulted from this change. While the previous phase, ‘Validating Ontology Changes’ focuses on how changes will impact on the ontology itself, this phase measures the impact on external artifacts that are
dependent on the ontology (i.e., other ontologies, application) or criteria such as costs and benefits of performing a given (set of) change(s). Accordingly, the impact on application and usage determines whether the evolution would have an effect on the operations of the entities that depend on the ontology (Section 6.1); the formal criteria give a quantifiable measure of the impact of a change by using formal properties as the basis of the approach (Section 6.2).

### 6.1 Application and usage

Former research on assessing the impact of ontology evolution mostly focused on the possible inconsistencies inside the ontology. However, since ontologies are widely used in several application scenarios, the consequences of ontology evolution with respect to the dependent artifacts should be carefully examined as well. The need for such mechanisms was identified in several works that will be presented below. For example, Klein and Fensel (2001) differentiate among invalidation of data instances, dependent ontologies and applications. We adopt this classification as a backbone for structuring this section.

Qin and Atluri (2009) deal with instance invalidation, where the authors distinguish between structural and semantic validity of data instances and propose approaches to ensure them. To achieve that, they propose semantic views as a subset of the ontology and demonstrate that the
semantic view, rather than the entire ontology, is responsible for the validity of a data instance. Those views are then used to detect instance invalidation.

A generic framework allowing the systematic study of ontology evolution and instance data sources, as well as the evolution of ontology-related mappings is proposed by Hartung et al. (2008). The framework supports the computation of several measures to describe individual ontology versions and mappings, as well as their evolution. Then, it is used to evaluate the evolution of the most popular life science ontologies and to determine the impact of the evolution on the dependent mappings and instances.

Ontologies are often interconnected in intricate ontology networks established through reusing ontology elements (e.g., one ontology extends a concept defined in another ontology), alignments established between ontologies or versioning relations. If one of the ontologies in the network evolves, the impact on the other members of the network (i.e., dependent ontologies) should be assessed. For example, an approach that determines whether the changes in one ontology affect the reasoning inside other mapped ontologies is presented by Klein and Stuckenschmidt (2003): the authors developed a change detection and analysis method that predicts the effect of changes on the concept hierarchy and allows ontologies to evolve without unpredictable effects on other ontologies. Thor et al. (2009) propose a generic approach to annotate generated ontology mappings independently from the matching approach used. Then, as the ontology evolves, stability measures are calculated over the annotations to identify the quality of the mappings and the impact of ontology evolution on them.

Regarding the impact of ontology evolution on the dependent applications, MORE (Huang & Stuckenschmidt, 2005) is an early attempt that evaluates the consequences of ontology changes for compatibility with applications that rely on it. The authors show that temporal logic can provide a solid semantic foundation and serve as an extended query language to detect the ontology change and its consequences. Their approach can answer queries about the facts that were true in previous versions that no longer hold, as well as to determine the ontology version that can answer specific queries.

The floating version model (Xuan et al., 2006) is another approach to restrict the evolution scenarios for maintaining compatibility. The authors propose the principle of ontological continuity, according to which the evolution of an ontology should not falsify axioms that were previously true, so only the addition of new information is permitted; this limits the impact of ontology evolution on existing applications.

Wang et al. (2008) propose approaches to maintain the consistency and to keep the continuousness of the dependent applications during ontology evolution. A virtual-space framework is put forward and most of the changes are to be made there. The impact of two specific change operations (namely, the change property range and the split property) on the dependent application is evaluated and resolution strategies are proposed.

Recent works try to assess the impact of ontology evolution on the dependent applications based on the end-user’s incoming queries. In early works, Liang et al. (2006a, 2006b) keep track of the changes while updating the ontology and use that information to validate and repair queries of the dependent applications. A more formal approach in the same spirit is presented by Kondylakis and Plexousakis (2011a). A high-level language of changes is employed to capture ontology changes, and efficient algorithms are described to recognize the input queries affected (Kondylakis & Plexousakis, 2012). Besides the identification of the changes that invalidate the query, query rewriting techniques are used to repair the queries and/or produce best overapproximations (Kondylakis & Plexousakis, 2011b). In this context, other approaches apply Stream Reasoning techniques to reason over rapidly changing ontologies (Della Valle et al., 2008; Ren & Pan, 2011). In this case, the reasoning occurs taking into account the changes that are continuously applied to an ontology, rather than considering the ontology at a static point in time. This would enable, for example, the ability to answer queries in real-time changing environments (Barbieri et al., 2009). At this level, the evolution impact is directly reflected by the query applied.

Finally, a more liberal schema evolution approach that could be used in ontology evolution is presented by Papastefanatos et al. (2009, 2010). The authors discuss the problem of performing impact prediction for changes that occur at the schema level. In this approach, schema, queries
and views are represented as directed graphs. Those graphs enable the user to create hypothetical evolution events and examine their impact over a graph. They also allow the definition of rules for regulating the evolution impact on the system and to automate its adaptation to evolution events.

6.2 Formal criteria

In addition to application and usage-based impact assessment, formal methods have also been employed to assess the impact of a change on an ontology under evolution. We discuss in this section the impact in terms of (i) assertional effects, (ii) cost of performing a change and (iii) notion of minimal impact.

Assertional effects measure what is gained or lost after performing an ontology change (Pammer et al., 2009). This work is meant to aid the user to have a quick overview of a change impact, in order to make a decision about whether the change should be applied or not, while preserving conceptual consistency. The work formally describes the assertional effects, and an implementation is supplied as a support for the users during ontology development (Pammer et al., 2010).

Another approach proposes the evaluation of changes in ontology evolution using an impact function, which computes the cost involved in performing the change (Palmisano et al., 2008). This cost is aimed for agents using and changing the ontology, to make a better decision whether to apply the change or not. The authors propose an approach to compute such costs without the use of reasoning, but by identifying the parts of the ontology that will be affected as a result of the change. The impact takes into consideration the number of axioms involved in the change, and the expressivity of the ontology parts.

Haase and Stojanovic (2005) present the notion of minimal impact, a concept dependent on user requirements. The idea is based on selecting and implementing the minimum number of ontology changes, which result in a ‘maximal consistent subontology’. The authors define the concept of maximal consistent subontology, as the part of the ontology to which you cannot add any axiom, without loosing its consistency. Table 6 presents a summary of works involved in measuring and evaluating impact resulting from evolving ontologies, highlighting the popularity of approaches that focus on measuring impact on dependent artifacts.

7 Managing changes

Managing changes involves keeping track of the performed changes (through recording or a posteriori detecting them), as well as keeping track of the various versions that the ontology went
through in its lifecycle (i.e., after each evolution). This would allow, for example, to restore a
previous version of the ontology when needed, or trace back the history of ontological entities or
facts, or help in scenarios where the ontology is built collaboratively. Note that the detection of
different ontology versions (and the changes between them) is especially important in cases where
the user has no control over the evolved ontology (e.g., when he/she reuses an ontology developed
by an independent organization); in such a scenario, it is important for the user to be able to
identify new versions and/or evolution mappings between different versions. We discuss in this
section the works involved in recording ontology changes (Section 7.1), as well as ontology
versioning (Section 7.2).

7.1 Recording changes

One of the crucial tasks related to ontology evolution is the management of the differences (deltas)
of subsequent versions of ontologies. This proved to play a crucial role in various tasks, such as
the synchronization of autonomously developed versions (Cloran & Irwin, 2005) or the visuali-
zation and understanding of the evolution history of an ontology (Noy et al., 2006). Deltas are
also useful to reduce communication or storage overhead, because they are usually more compact
in size than entire versions (so they can be communicated and stored more efficiently) (Papavassiliou
et al., 2009, 2013).

Changes can be recorded as they happen in a manual or automatic manner, or they can be
a posteriori detected using some change detection tool. Both applications require a change language
used to represent such changes; a change language is essentially a set of different changes, along
with their semantics, which the delta management system understands and records (or detects).

The recording process itself, which keeps track of changes as they happen, is trivial given a
change language, so in this subsection we focus on two different aspects of change management:
the various change languages that have been defined in the literature, and the change detection tools
that have been proposed.

7.1.1 Change languages

Unfortunately, there is no standard, agreed-upon list of changes (change language) that are
necessary for any given context or application. In effect, each change recording tool reports its
own, different set of changes, which is of different nature and granularity (see, e.g., Oliver et al.,
1999; Noy & Musen, 2002; Stojanovic et al., 2002; Stuckenschmidt & Klein, 2003; Klein, 2004;
Noy & Klein, 2004; Stojanovic, 2004; Rogozan & Paquette, 2005; Palma et al., 2007; Plessers et al.,
2007; Javed et al., 2009; Papavassiliou et al., 2009, 2013; Hartung et al., 2012 for some different
proposals of change languages). An interesting feature found in certain works (e.g., Auer & Herre,
2006; Plessers et al., 2007; Djedidi & Aufaure, 2010) is the ability to define custom, user-defined
changes using some syntax for determining the changes’ semantics and intuition. Such dynamic
change languages are useful because they can be adapted to different needs and applications.

An important aspect related to the usefulness of a change language is its granularity. A lan-
guage of changes can be low level, consisting of simple add/remove operations, or high level, which
describes more complex updates, and essentially groups several low-level changes into high-level
ones in order to report more intuitive changes. Low-level languages are simpler to record or detect,
but high-level languages produce more concise deltas, which are more easily understandable by
humans and capture more closely the intuitions and intentions of the ontology editor (Hartung
et al., 2012; Papavassiliou et al., 2013). On the other hand, low-level changes are necessary to
capture fine-grained modifications to the ontology. The concept of low-level and high-level
changes has been discussed under different names in various works in the literature (e.g., elementary/
composite: Stojanovic & Motik, 2002; Stojanovic et al., 2002 and atomic/complex: Stuckenschmidt &
Klein, 2003).

Another important aspect is whether the language supports terminological changes, such as renaming
or merging (Oliver et al., 1999). Such changes occur often in practice (Papavassiliou et al., 2013),
but are difficult to detect or record, because they can be easily confused with structural changes (e.g., a class renaming is implemented as an addition and deletion, and it is not always easy to discriminate whether an addition–deletion pair is a real renaming or not).

In many works, change languages are represented using an ontology of changes (Klein et al., 2002; Klein & Noy, 2003; Plessers & De Troyer, 2005; Noy et al., 2006). Instantiations of such an ontology describe the changes (delta) that have occurred between versions. This representation of a delta is useful because it allows the manipulation and communication of deltas using popular Semantic Web technologies. Alternative ways that can be used to represent changes, plus possible interactions between such representations, can be found in the work of Klein and Noy (2003).

As already mentioned, given a change language, change recording can be easily performed. Sometimes manual recording is used, but such a method is often incomplete or erroneous, even for ontologies that are centrally managed and edited (Stojanovic et al., 2002; Papavassiliou et al., 2013); for example, Papavassiliou et al. (2013) identified changes in a centrally curated ontology that were not properly recorded, despite the curators’ best (manual) efforts. Automatic recording tools can help in this respect, but their use is hindered in applications where the changes are not centrally managed (e.g., in distributed environments).

7.1.2 Change detection tools
To address the problem of identifying the changes between two (subsequent) versions of an ontology when direct recording is not possible, change detection tools can be used. Such tools can identify the changes that happened between versions after the change has occurred, that is, using as input only the two ontology versions. Change detection tools are based on some language of changes, and can be categorized depending on whether the corresponding language is low level or high level.

Low-level change detection tools (e.g., Volkel et al., 2005; Zeginis et al., 2007, 2011; Konev et al., 2008; Kontchakov et al., 2008; Franconi et al., 2010) usually report simple add/delete operations; despite the simplicity of the underlying change language, such tools differ in their semantics and properties, as well as in the supported ontology representation language. Given that low-level changes are not concise or intuitive enough to guarantee human readability, many such works focus on formally studying the change detection process and guaranteeing useful formal properties for the produced deltas (Zeginis et al., 2007, 2011; Franconi et al., 2010).

On the other hand, high-level change detection tools usually focus on the definition of a change language that is intuitive and concise enough to capture the editor’s intuition. As a result, less focus is placed on the formal properties of the language, or the detection algorithm (Rogozan & Paquette, 2005; Palma et al., 2007). This causes the semantics of the various supported change operations to be presented informally, often resulting in unclear definitions; furthermore, there is usually no formal machinery to guarantee any properties regarding the detection algorithm.

Klein (2004), Noy and Musen (2004, 2002) and Noy et al. (2004) all present a high-level change detection approach, which is implemented in PromptDiff, an extension of Protégé, and employs heuristic-based matchers to detect the changes between versions. As a result, the detection process involves an uncertainty aspect, and has been measured to have a recall of 96% and a precision of 93%. A similar approach appears in the context of OntoView (Klein et al., 2002).

Plessers et al. (2007) propose detecting changes using temporal queries over a version log that is maintained during updates. The most important feature of this approach is that it can use a dynamic, user-defined change language. Thus, the user can define custom changes, through the Change Definition Language, and these changes can be subsequently detected using the approach. The downside is that the detection process requires a version log to be maintained, so it essentially requires recording information on the changes as they happen; in addition, terminological changes are not supported.

Papavassiliou et al. (2009, 2013) propose a formal framework for defining high-level change operations and define a set of requirements for such operators, such as conciseness, intuitiveness, consistent application and detection semantics, reversibility and others. Then, a particular language of
changes and the corresponding detection algorithm are proposed, and the authors show that their language (and the corresponding detection algorithm) satisfies the proposed requirements. Apart from the detection semantics, emphasis is also put in the ability to traverse the history of versions in both ways by applying the detected changes or their inverses.

A similar approach is COnto-Diff (Hartung et al., 2012), which detects high-level changes according to a language of changes defined by Hartung et al. (2012). The detection process uses a rule-based approach, coupled with a mapping between the elements (concepts, properties) of the two ontology versions. The application of the detected changes (and their inverses) is also considered in this work.

Table 7 summarizes the works presented in this subsection. For each work, we describe the considered formalism (second column), as well as the characteristics of the change language and the detection algorithm (if any), in the third and fourth column, respectively. Note that the various works (in the first column) have been grouped in categories, depending on the content of the other three columns (e.g., PromptDiff and OntoView appear together, because they share the same properties as related to the other columns).

As can be seen also in Table 7, most existing approaches employ high-level change languages, acknowledging the fact that these languages are most useful from a user perspective, because they result in more concise and intuitive deltas. In this respect, the most challenging issue is the identification of a 'standard' high-level language that would be suitable for each of the major representation formalisms (e.g., RDF/S, OWL, etc.), as well as the formal definition of its semantics and corresponding detection algorithm. As already mentioned above, the proposed high-level languages are different in structure, and most of them are not coupled with formal semantics and/or are not associated with a deterministic detection algorithm, which causes various problems when it comes to automatically manipulating deltas.

<table>
<thead>
<tr>
<th>Referenced work(s)</th>
<th>Formalism considered</th>
<th>Change language characteristics</th>
<th>Change detection algorithm characteristics</th>
</tr>
</thead>
<tbody>
<tr>
<td>PromptDiff (Klein, 2004; Noy et al., 2004; Noy &amp; Musen, 2004, 2002); OntoView (Klein et al., 2002)</td>
<td>OWL</td>
<td>High level</td>
<td>Based on heuristics</td>
</tr>
<tr>
<td>Plessers and De Troyer (2005), Plessers et al. (2007)</td>
<td>Generic</td>
<td>High level, dynamic, no terminological</td>
<td>Requires version log</td>
</tr>
<tr>
<td>Hartung et al. (2012), Palma et al. (2007), Regozan and Paquette (2005)</td>
<td>Generic</td>
<td>High level</td>
<td>High level</td>
</tr>
<tr>
<td>Auer and Herre (2006)</td>
<td>RDF</td>
<td>High level, dynamic</td>
<td>No algorithm</td>
</tr>
<tr>
<td>Djedidi and Aufaure (2010)</td>
<td>Generic</td>
<td>High level, dynamic</td>
<td>No algorithm</td>
</tr>
<tr>
<td>Papavassiliou et al. (2009, 2013)</td>
<td>RDF/S</td>
<td>High level, formal</td>
<td>Deterministic, formal</td>
</tr>
<tr>
<td>Zeginis et al. (2007, 2011)</td>
<td>RDF/S</td>
<td>Low level, formal</td>
<td>Deterministic, formal, low level</td>
</tr>
<tr>
<td>Franconi et al. (2010)</td>
<td>Generic</td>
<td>Low level, formal</td>
<td>Deterministic, formal, low level</td>
</tr>
<tr>
<td>Konov et al. (2008), Kontchakov et al. (2008)</td>
<td>DL</td>
<td>Low level, formal</td>
<td>Deterministic, formal, low level</td>
</tr>
<tr>
<td>Volkel et al. (2005)</td>
<td>RDF</td>
<td>Low level</td>
<td>Low level</td>
</tr>
</tbody>
</table>

DL = Description Logic
Ontology versioning refers to the ability to handle an evolving ontology by creating and managing its different versions (Klein & Fensel, 2001). Given that ontologies are often interlinked or reused, versioning of evolving ontologies is necessary to guarantee smooth interoperation. Furthermore, ontologies are being used by various agents, applications or other elements, and a change could potentially cause problems in such accessing elements; in such a case, versioning can allow the agent or application to switch to the older version until such problems are fixed.

To achieve a smooth evolution we need not only to store the different versions of an evolving ontology, but also to manage these versions, with the aim of minimizing any adverse effects that a change in a given ontology could have upon related (dependent) ontologies, agents, applications or other elements. This can be done by relating versions with accessing elements (i.e., ontologies, applications or agents) and transparently providing access to either the current or some older version of the ontology, depending on the needs of the accessing element (Klein & Fensel, 2001). This ability allows the dependent elements to upgrade to the new version at their own pace, if at all, which is considered a very useful feature (Heflin et al., 1999; Heflin & Pan, 2004). In fact, it has been argued that ontology versioning should be an indispensable part of ontology management tools such as Protégé (Noy & Musen, 2004).

Several issues are associated with versioning. One such issue is related to identification, namely, how to identify and label new versions. This issue is not as trivial as it may seem: for example, it is not clear whether a subtle syntactic change should result in the creation of a new version or the overwriting of the existing one (Heflin et al., 1999; Klein et al., 2002).

Another issue is related to the identification and recording of the relationship between different versions. The term ‘relationship’ in this context could refer to the identification of which version emerged from which, and how. As such, it could involve information regarding compatibility between the versions (Klein & Fensel, 2001), fine-grained information regarding the relationships between ontological elements in the two versions (Klein & Fensel, 2001), the delta that led from one ontology to the other (Klein et al., 2002; Klein, 2004) and other metadata regarding the evolution and the versions themselves (Klein et al., 2002). The above information would form a tree of versions, which shows which version evolved out of which and contains some relevant metadata such as those described above.

Maintaining the compatibility information between versions is very important to correctly relate versions with accessing elements without causing problems in the functioning of such elements. Klein and Fensel (2001) define and study different types of compatibility. It has been argued that compatibility determination cannot be performed fully automatically (Heflin & Pan, 2004); to address this problem, Heflin and Hendler (2000) and Heflin et al. (1999) proposed to make backwards compatibility between versions explicit in a machine readable format using the SHOE language (Luke et al., 1997). This allows a computer agent to determine compatibility between versions, and to choose automatically which version to use; this approach is in contrast with work by Klein and Fensel (2001) and Klein et al. (2002), where a centralized approach is adopted.

Usually, versioning metadata refer to the two versions as a whole; it has been argued that such metadata could also be defined at the level of ontological elements (Klein & Fensel, 2001). This results in a more fine-grained specification of the relationship between the versions, which allows the explication of the relation between ontological elements and the identification of the evolution history of each element independently.

Another work related to ontology versioning is performed by Redmond et al. (2008), who present a system for managing changes in a multi-editor environment, providing metadata about different revisions. Kirsten et al. (2009) design a database to store the changes on biomedical ontologies supporting different kinds of change analysis. Allocca et al. (2009) present an approach for automatically detecting version relations between different ontologies, using heuristics based on the ontologies’ URIs and identifiers.
Another line of work in versioning is inspired by temporal reasoning (Huang & Stuckenschmidt, 2005; Plessers et al., 2005; Keberle et al., 2007; Grandi, 2009). Obst and Chan (2005) discuss the architecture and requirements of a system to handle ontology management, by presenting initial ideas regarding the need for a generic versioning system that supports users while evolving ontologies. Theoretical aspects of the problem are studied by Heflin and Pan (2004).

Table 8 summarizes the works presented in this subsection. The second column of the table shows the main versioning-related problems that each work addresses, and the third column shows the version-related metadata considered. The various works (in the first column) have been grouped in categories, depending on the content of the other columns.

Most of the current works related to ontology versioning require human input, or user-provided metadata. The development of an automated versioning system that would automatically detect versions, and, most importantly, compatibility information and/or other metadata between versions, would be a great step forward in the field. Such an automated system would successfully address the problem of ontology interoperability in dynamic settings, which is an important problem being faced in many practical applications involving ontologies.

8 Conclusion

Ontology evolution is one of the core requirements for keeping ontologies usable within the environments they are being applied. There exists a substantial amount of work in the area, but there is significant fragmentation as specific works are classified in quite distinct subfields. In this paper we present an ontology evolution cycle, in which we identify the tasks needed for evolving ontologies at the appropriate level of granularity, with the aim to bridge the existing works across different groups of the community. We use the evolution cycle to guide our survey of the relevant literature involved in each of the tasks in the cycle.

We map in Table 9 the referenced works identified in this paper to the tasks of the ontology evolution cycle. The aim of this table is to give a degree of guidance for fellow researchers in ontology evolution, to identify the degree of research undergone in specific areas compared to
Table 9 Relations between tasks of the ontology evolution cycle and components of existing ontology evolution framework

<table>
<thead>
<tr>
<th>Cycle step</th>
<th>References</th>
</tr>
</thead>
<tbody>
<tr>
<td>Suggesting Changes – Unstructured Knowledge</td>
<td>Cimiano and Volker (2005), Novacek et al. (2007), Maynard et al. (2009), Otten et al. (2009)</td>
</tr>
<tr>
<td>Validating Changes – Domain</td>
<td>Cimiano and Volker (2005), Novacek et al. (2007), d’Aquin (2009), Maynard et al. (2009), Sabou et al. (2009), Zablith et al. (2010)</td>
</tr>
<tr>
<td>Assessing Evolution Impact – Usage</td>
<td>Klein and Stuckenschmidt (2003), Huang and Stuckenschmidt (2005), Xuan et al. (2006), Liang et al. (2006a), Hartung et al. (2008), Wang et al. (2008), Papastefanatos et al. (2009), Qin and Aturi (2009), Thor et al. (2009), Kondylakis and Plexousakis (2011b)</td>
</tr>
</tbody>
</table>
integrated approaches would encourage people to represent their information in ontologies, by decreasing the maintenance and evolution costs needed to keep the ontologies up-to-date. This will have an impact on the overall realization of the vision of the Semantic Web, which is pushing towards ‘moving from documents, to data and information’ (Shadbolt et al., 2006).

We foresee that one way to move toward converging and integrating the different approaches in the ontology evolution community is by encouraging researchers to engage and share their work not only in workshops and conferences, but also through Web portals (e.g., the Ontology Dynamics portal\textsuperscript{14}). Such portals can serve as a reference or social network where anyone in the community can easily exchange ideas. One thing that the community lacks is access to gold standards and scenario-centric data. We believe that communicating use cases where ontology evolution is needed, will offer the means for researchers in the community to work on common problems, and hence have access to shared domain data, ontologies and gold standards that will push the research toward better and more effective results.

Acknowledgments

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\textsuperscript{14} http://www.ontologydynamics.org/
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