Role of three-dimensional virtual environments in the globalisation of science education

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Role of three-dimensional virtual environments in the globalisation of Science education

Dr. Shailey Minocha, The Open University, UK. s.minocha@open.ac.uk  http://uk.linkedin.com/in/shaileyminocha

For more information:  www.open.ac.uk/esteem

**3D virtual environments**
- sense of shared space
- sense of presence
- formal and informal learning

**3D simulations**
- interactive simulations  
  (e.g. animal cell, brain, etc.)
- a sense of immersion

**Learn by interacting with**
- 3D exhibits of real-life scenarios
- multimedia resources (e.g. websites, videos)
- learning activities designed around individual goals

**Virtual experiments**
- experiments performed individually or in teams
- collect and analyse data
- networking with international experts

**Learn through**
- practising real-life scenarios before carrying them out
- by getting acquainted with the environment and the equipment

**Explore situations**
- by experiencing them in a virtual environment which may not be feasible in real life  
  (e.g. underwater marine life; the solar system; an eclipse)